

VLIB 2.0: Video Analytics & Vision Library



VLIB 2.0 supports:

- Video Analytics
- Automotive Vision & Advanced Driver Assistance Systems (**ADAS**)
- Embedded Vision
- Game Vision
- Machine Vision
- Consumer electronics Vision



VLIB 2.0 consists of 50+ royalty-free kernels:

- Background modeling & subtraction
- Object feature extraction
- Tracking, recognition
- Low-level pixel processing



VLIB 2.0 available now, royalty-free

New in VLIB 2.0:

- Optimized functions for **C64x** DaVinci™ DSP core support (example: DM642)
- **Simulink** blocks to enable MathWorks model-based design
- Bit-exact version for testing on PC
- 6 additional functions including Bit mask packing/unpacking, 16-bit IIR filter, L1 distance

VLIB 2.0 Function List

- Background subtraction
 - Exponentially and uniformly weighted mean
 - Exponentially and uniformly weighted variance
 - Mixture of Gaussians
- Canny edge detection
 - Non-maxima suppression
- Hough transform for lines
- Integral image
- Image pyramid
- Legendre moments



VLIB off: utilizing 14.5% total processing power, 86 MHz

VLIB on: utilizing 1.6% total processing power, 9 MHz

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MOS	DSP	86.06	MHZ	VIDEO	320x240	FORMAT
VLIB OFF	LOAD	14.5	%		10	FPS
VLIB FUNCTION NAME		Cyc/Pi	x	Avg	MHz	
VLIB_ConvertUYUVtoLuma	=	1.19		0.92		
VLIB_subtractBackgroundS16	=	16.21		12.43		
VLIB_erode_bin_square	=	22.88		17.54		
VLIB_dilate_bin_square	=	22.24		17.07		
VLIB_updateEWRMeanS16	=	17.13		13.18		
VLIB_updateEWRVarianceS16	=	23.20		17.81		
VLIB_CreateCCList	=	3.77		2.85		
VLIB_CreateCCMap8	=	0.00		0.00		
Overhead (framework, etc.)	=	6.02		4.52		
MOS TOTAL (Running-Avg)	=	112.64		86.32		

MOS	DSP	9.31	MHZ	VIDEO	320x240	FORMAT
VLIB ON	LOAD	1.6	%		10	FPS
VLIB FUNCTION NAME		Cyc/Pi	x	Avg	MHz	
VLIB_ConvertUYUVtoLuma	=	0.38		0.30		
VLIB_subtractBackgroundS16	=	1.32		1.01		
VLIB_erode_bin_square	=	0.20		0.16		
VLIB_dilate_bin_square	=	0.20		0.16		
VLIB_updateEWRMeanS16	=	1.16		0.90		
VLIB_updateEWRVarianceS16	=	1.37		1.05		
VLIB_CreateCCList	=	1.80		1.38		
VLIB_CreateCCMap8	=	0.00		0.00		
Overhead (framework, etc.)	=	6.02		4.62		
MOS TOTAL (Running-Avg)	=	12.45		9.58		

Example application of VLIB providing ~10X pixel processing improvement over standard C code

Getting started with VLIB is as easy as one, two, three . . .

Step 1: A C64x+ or C64x based development tool is required to view and access the VLIB software. If needed, TI recommends the TMS320DM6437 Digital Video Development Platform (Part number TMDSVDP6437, \$495).

Step 2: Get approval from TI. Visit www.ti.com/vlibrequest to fill out VLIB Approval Request form.

Step 3: Upon approval, download VLIB at no cost and receive:

- Library of 50+ kernel library and header files
- Simulink blocks
- PC library
- Documentation: User's Guide
- Demo (for use on TMS320DM6437 DVDP only)
- Test scripts

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