

TLV320DAC32EVM and TLV320DAC32EVM-PDK

This user's guide describes the characteristics, operation, and use of the TLV320DAC32EVM, both by itself and as part of the TLV320DAC32EVM-PDK. This evaluation module (EVM) is a complete stereo audio DAC with digital audio inputs, two line inputs and analog outputs, extensive audio routing, mixing and effects capabilities. A complete circuit description, schematic diagram and bill of materials are also included.

The following related documents are available through the Texas Instruments web site at www.ti.com.

EVM-Compatible Device Data Sheets

Device	Literature Number
TLV320DAC32	SLAS506
TAS1020B	SLES025
REG1117-3.3	SBVS001
TPS767D318	SLVS209
SN74LVC125A	SCAS290
SN74LVC1G125	SCES223
SN74LVC1G07	SCES296

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1 EVM Overview

1.1 Features

- Full-featured evaluation board for the TLV320DAC32 stereo audio codec.
- Modular design for use with a variety of digital signal processor (DSP) and microcontroller interface boards.

The TLV320DAC32EVM-PDK is a complete evaluation kit, which includes a universal serial bus (USB)-based motherboard and evaluation software for use with a personal computer running the Microsoft Windows™ operating system (Win2000 or XP).

1.2 Introduction

The TLV320DAC32EVM is in Texas Instruments' modular EVM form factor, which allows direct evaluation of the device performance and operating characteristics, and eases software development and system prototyping. This EVM is compatible with the 5-6K Interface Evaluation Module ([SLAU104](#)) and the HPA-MCUINTERFACE ([SLAU106](#)) from Texas Instruments and additional third-party boards which support TI's Modular EVM format.

The TLV320DAC32EVM-PDK is a complete evaluation/demonstration kit, which includes a USB-based motherboard called the USB-MODEVM Interface board and evaluation software for use with a personal computer running the Microsoft Windows operating systems.

2 Analog Interface

For maximum flexibility, the TLV320DAC32EVM is designed for easy interfacing to the input and outputs analog signals. Samtec part numbers SSW-110-22-F-D-VS-K and TSM-110-01-T-DV-P provide a convenient 10-pin dual row header/socket combination at J1. These headers/sockets provide access to the analog input and output pins of the device. Consult Samtec at www.samtec.com or call 1-800-SAMTEC-9 for a variety of mating connector options. [Table 1](#) summarizes the analog interface pinout for the TLV320DAC32EVM.

Table 1. Analog Interface Pin Out

PIN NUMBER	SIGNAL	DESCRIPTION
J1.1	HPLCOM	High Power Output Driver (Left Minus or Multifunctional)
J1.2	HPLOUT	High Power Output Driver (Left Plus)
J1.3	HPRCOM	High Power Output Driver (Right Minus or Multifunctional)
J1.4	HPROUT	High Power Output Driver (Right Plus)
J1.5	NC	Not Connected
J1.6	NC	Not Connected
J1.7	LINE2L	LINE2 Analog Input (Left)
J1.8	LINE2R	LINE2 Analog Input (Right)
J1.9	AGND	Analog Ground
J1.10	NC	Not Connected
J1.11	AGND	Analog Ground
J1.12	NC	Not Connected
J1.13	AGND	Analog Ground
J1.14	MICBIAS	Microphone Bias Voltage Output
J1.15	NC	Not Connected
J1.16	NC	Not Connected
J1.17	AGND	Analog Ground
J1.18	NC	Not Connected
J1.19	AGND	Analog Ground
J1.20	NC	Not Connected

In addition to the analog headers, the analog inputs and outputs may also be accessed through alternate connectors, either screw terminals or audio jacks. The line input is connected via J8 and the stereo headphone output (the HP set of outputs) is available at J9.

[Table 2](#) summarizes the screw terminals available on the TLV320DAC32EVM.

Table 2. Alternate Analog Connectors

DESIGNATOR	PIN 1	PIN 2	PIN3
J6	AGND	LINE2INR	LINE2INL
J12	(+) HPLOUT	(-) HPLCOM	AGND
J13	(+) HPROUT	(-) HPRCOM	AGND
J14	(+) HPLOUT MEASUREMENT	(-) HPLCOM MEASUREMENT	AGND
J15	(+) HPROUT MEASUREMENT	(-) HPRCOM MEASUREMENT	AGND

3 Digital Interface

The TLV320DAC32EVM is designed to interface with multiple control platforms. Samtec part numbers SSW-110-22-F-D-VS-K and TSM-110-01-T-DV-P provide a convenient 10-pin dual row header/socket combination at J4 and J5. These headers/sockets provide access to the digital control and serial data pins of the device. Consult Samtec at www.samtec.com or call 1-800- SAMTEC-9 for a variety of mating connector options. [Table 3](#) summarizes the digital interface pinout for the TLV320DAC32EVM.

Table 3. Digital Interface Pin Out

PIN NUMBER	SIGNAL	DESCRIPTION
J4.1	NC	Not Connected
J4.2	GPIO1	General Purpose Input/Output #1
J4.3	SCLK	SPI Serial Clock
J4.4	DGND	Digital Ground
J4.5	NC	Not Connected
J4.6	GPIO2	General Purpose Input/Output #2
J4.7	\overline{CS}	SPI Chip Select
J4.8	RESET INPUT	Reset signal input to DAC32EVM
J4.9	NC	Not Connected
J4.10	DGND	Digital Ground
J4.11	MOSI	SPI MOSI Slave Serial Data Input
J4.12	SPI SELECT	Select Pin (SPI vs I ² C Control Mode)
J4.13	MISO	SPI MISO Slave Serial Data Output
J4.14	DAC32 \overline{RESET}	Reset
J4.15	NC	Not Connected
J4.16	SCL	I ² C Serial Clock
J4.17	NC	Not Connected
J4.18	DGND	Digital Ground
J4.19	NC	Not Connected
J4.20	SDA	I ² C Serial Data Input/Output
J5.1	NC	Not Connected
J5.2	NC	Not Connected
J5.3	BCLK	Audio Serial Data Bus Bit Clock (Input/Output)
J5.4	DGND	Digital Ground
J5.5	NC	Not Connected
J5.6	NC	Not Connected
J5.7	WCLK	Audio Serial Data Bus Word Clock (Input/Output)
J5.8	NC	Not Connected
J5.9	NC	Not Connected
J5.10	DGND	Digital Ground
J5.11	DIN	Audio Serial Data Bus Data Input (Input)
J5.12	NC	Not Connected
J5.13	DOUT	Audio Serial Data Bus Data Output (Output)
J5.14	NC	Not Connected
J5.15	NC	Not Connected
J5.16	SCL	I ² C Serial Clock
J5.17	MCLK	Master Clock Input
J5.18	DGND	Digital Ground
J5.19	NC	Not Connected
J5.20	SDA	I ² C Serial Data Input/Output

Note that J5 comprises the signals needed for an I²S™ serial digital audio interface; the control interface (I²C™ and RESET) signals are routed to J4. I²C is actually routed to both connectors; however, the device is connected only to J4.

4 Power Supplies

J3 provides connection to the common power bus for the TLV320DAC32EVM. Power is supplied on the pins listed in [Table 4](#).

Table 4. Power Supply Pin Out

SIGNAL	PIN NUMBER		SIGNAL
NC	J3.1	J3.2	NC
+5VA	J3.3	J3.4	NC
DGND	J3.5	J3.6	AGND
DVDD (1.8V)	J3.7	J3.8	NC
IOVDD (3.3V)	J3.9	J3.10	NC

The TLV320DAC32EVM-PDK motherboard (the USB-MODEVM Interface board) supplies power to J3 of the TLV320DAC32EVM. Power for the motherboard is supplied either through its USB connection or via terminal blocks on that board.

4.1 Stand-Alone Operation

When used as a stand-alone EVM, power can be applied to J3 directly, making sure to reference the supplies to the appropriate grounds on that connector.

CAUTION

Verify that all power supplies are within the safe operating limits shown on the [TLV320DAC32 data sheet](#) before applying power to the EVM.

4.2 USB-MODEVM Interface Power

The USB-MODEVM Interface board can be powered from several different sources:

- USB
- 6VDC-10VDC AC/DC external wall supply (not included)
- Lab power supply

When powered from the USB connection, JMP6 should have a shunt from pins 1–2 (this is the default factory configuration). When powered from 6V-10VDC, either through the J8 terminal block or J9 barrel jack, JMP6 should have a shunt installed on pins 2–3. If power is applied in any of these ways, onboard regulators generate the required supply voltages and no further power supplies are necessary.

If lab supplies are used to provide the individual voltages required by the USB-MODEVM Interface, JMP6 should have no shunt installed. Voltages are then applied to J2 (+5VA), J3 (+5VD), J4 (+1.8VD), and J5 (+3.3VD). The +1.8VD and +3.3VD can also be generated on the board by the onboard regulators from the +5VD supply; to enable this configuration, the switches on SW1 need to be set to enable the regulators by placing them in the ON position (lower position, looking at the board with text reading right-side up). If +1.8VD and +3.3VD are supplied externally, disable the onboard regulators by placing SW1 switches in the OFF position.

Each power supply voltage has an LED (D1-D7) that lights when the power supplies are active.

5 EVM Operation

This section provides information on the analog input and output, digital control, and general operating conditions of the TLV320DAC32EVM.

5.1 Analog Input

The analog input sources can be applied directly to J1 (top or bottom side) or through signal conditioning modules available for the modular EVM system.

The analog inputs may also be accessed through J8 and screw terminal, J6.

5.2 Analog Output

The analog outputs from the TLV320DAC32 are available on screw terminals, J12 and J13. They also may be accessed at the test points on the EVM with the corresponding label. When measuring the performance of the device, the outputs can be routed through an RC low-pass filter to reduce the out-of-band noise which can cause incorrect readings from the measurement equipment. These filtered outputs can be accessed on screw terminals J14 and J15.

5.3 Digital Control

The digital control signals can be applied directly to J4 and J5 (top or bottom side). The modular TLV320DAC32EVM can also be connected directly to a DSP interface board, such as the 5-6KINTERFACE or HPA-MCUINTERFACE, or to the USB-MODEVM Interface board if purchased as part of the TLV320DAC32EVM-PDK. See the product folder for this [EVM](#) or the [TLV320DAC32](#) for a current list of compatible interface and/or accessory boards.

5.4 Default Jumper Locations

[Table 5](#) provides a list of jumpers found on the EVM and their factory default conditions.

Table 5. List of Jumpers

JUMPER	DEFAULT POSITION	JUMPER DESCRIPTION
JMP1	Installed	Connects Analog and Digital Grounds.
JMP2	Open	Selects on-board EEPROM as Firmware Source.
JMP5	1-2	Connects the IOVDD supply of the codec to IOVDD or DVDD. It also provides a means of measuring IOVDD current.
JMP6	Installed	Provides a means of measuring DVDD current.
JMP7	Installed	Provides a means of measuring DRVDD current.
JMP8	Installed	Provides a means of measuring AVDD_DAC current.
JMP9	Open	When installed, allows the USB-MODEVM to hardware reset the device under user control
JMP11	Installed	When installed, shorts across the output capacitor on HPLOUT; remove this jumper if using AC-coupled output drive
JMP12	Installed	When installed, shorts HPLCOM and HPRCOM. Use only if these signals are set to constant VCM.
JMP13	Installed	When installed, shorts across the output capacitor on HPLCOM; remove this jumper if using AC-coupled output drive
JMP14	Installed	When installed, shorts across the output capacitor on HPROUT; remove this jumper if using AC-coupled output drive
JMP15	Installed	When installed, shorts across the output capacitor on HPRCOM; remove this jumper if using AC-coupled output drive

6 Kit Operation

The following section provides information on using the TLV320DAC32EVM-PDK, including set up, program installation, and program usage.

6.1 TLV320DAC32EVM-PDK Block Diagram change

A block diagram of the TLV320DAC32EVM-PDK is shown in Figure 1. The evaluation kit consists of two circuit boards connected together. The motherboard is designated as the USB-MODEVM Interface board, while the daughtercard is the TLV320DAC32EVM described previously in this manual.

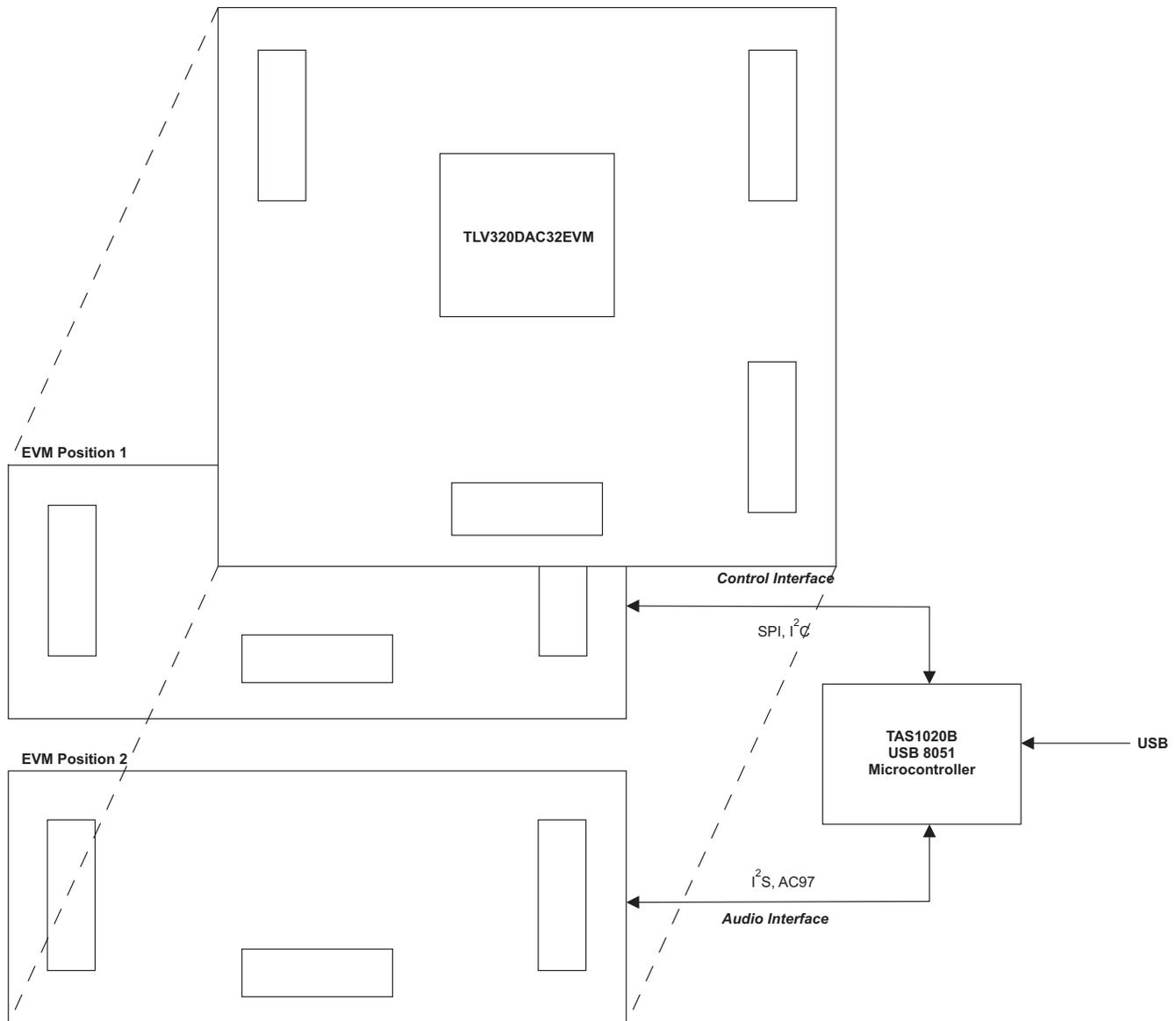


Figure 1. TLV320DAC32EVM-PDK Block Diagram

The USB-MODEVM Interface board is intended to be used in USB mode, where control of the installed EVM is accomplished using the onboard USB controller device. However, a provision is made for driving all the data buses (I²C, SPI™, I²S/AC97) externally. The source of these signals is controlled by SW2 on the USB-MODEVM. See Table 6 for details on the switch settings.

Table 6. USB-MODEVM SW2 Settings

SW-2 SWITCH NUMBER	LABEL	SWITCH DESCRIPTION
1	A0	USB-MODEVM EEPROM I ² C Address A0 ON: A0 = 0 OFF: A0 = 1
2	A1	USB-MODEVM EEPROM I ² C Address A1 ON: A1 = 0 OFF: A1 = 1
3	A2	USB-MODEVM EEPROM I ² C Address A2 ON: A2 = 0 OFF: A2 = 1
4	USB I ² S	I ² S Bus Source Selection ON: I ² S Bus connects to TAS1020B OFF: I ² S Bus connects to USB-MODEVM J14
5	USB MCK	I ² S Bus MCLK Source Selection ON: MCLK connects to TAS1020B OFF: MCLK connects to USB-MODEVM J14
6	USB SPI	SPI Bus Source Selection ON: SPI Bus connects to TAS1020B OFF: SPI Bus connects to USB-MODEVM J15
7	USB RST	RST Source Selection ON: EVM Reset Signal comes from TAS1020B OFF: EVM Reset Signal comes from USB-MODEVM J15
8	EXT MCK	External MCLK Selection ON: MCLK Signal is provided from USB-MODEVM J10 OFF: MCLK Signal comes from either selection of SW2-5

For use with the TLV320DAC32EVM, SW-2 positions 1 through 7 should be set to ON, while SW-2.8 should be set to OFF.

6.2 Installation

Ensure that the TLV320DAC32EVM is installed on the USB-MODEVM Interface board, aligning J1, J3, J4, and J5 with the corresponding connectors on the USB-MODEVM.

Place the CD-ROM into your PC CD-ROM drive. Locate the **Setup** program on the disk, and run it. The Setup program will install the TLV320DAC32 Evaluation software on the user's PC. The software for NI-VISA Runtime will install automatically if it has not been previously installed. This software allows the program to communicate with USB.

When the installation completes, click *Finish* on the TLV320DAC32EVM installer window. The user may be prompted to restart the computer.

When installation is complete, attach a USB cable from the PC to the USB-MODEVM Interface board. As configured at the factory, the board will be powered from the USB interface, so the power indicator LEDs on the USB-MODEVM should light. At this time, the PC may go through an initialization of the drivers to properly operate the USB-MODEVM interface board. Once this connection is established and any driver configuration has completed, launch the TLV320DAC32EVM Evaluation software on the PC.

The software should automatically find the TLV320DAC32EVM, and a screen similar to the one in [Figure 2](#) should appear.

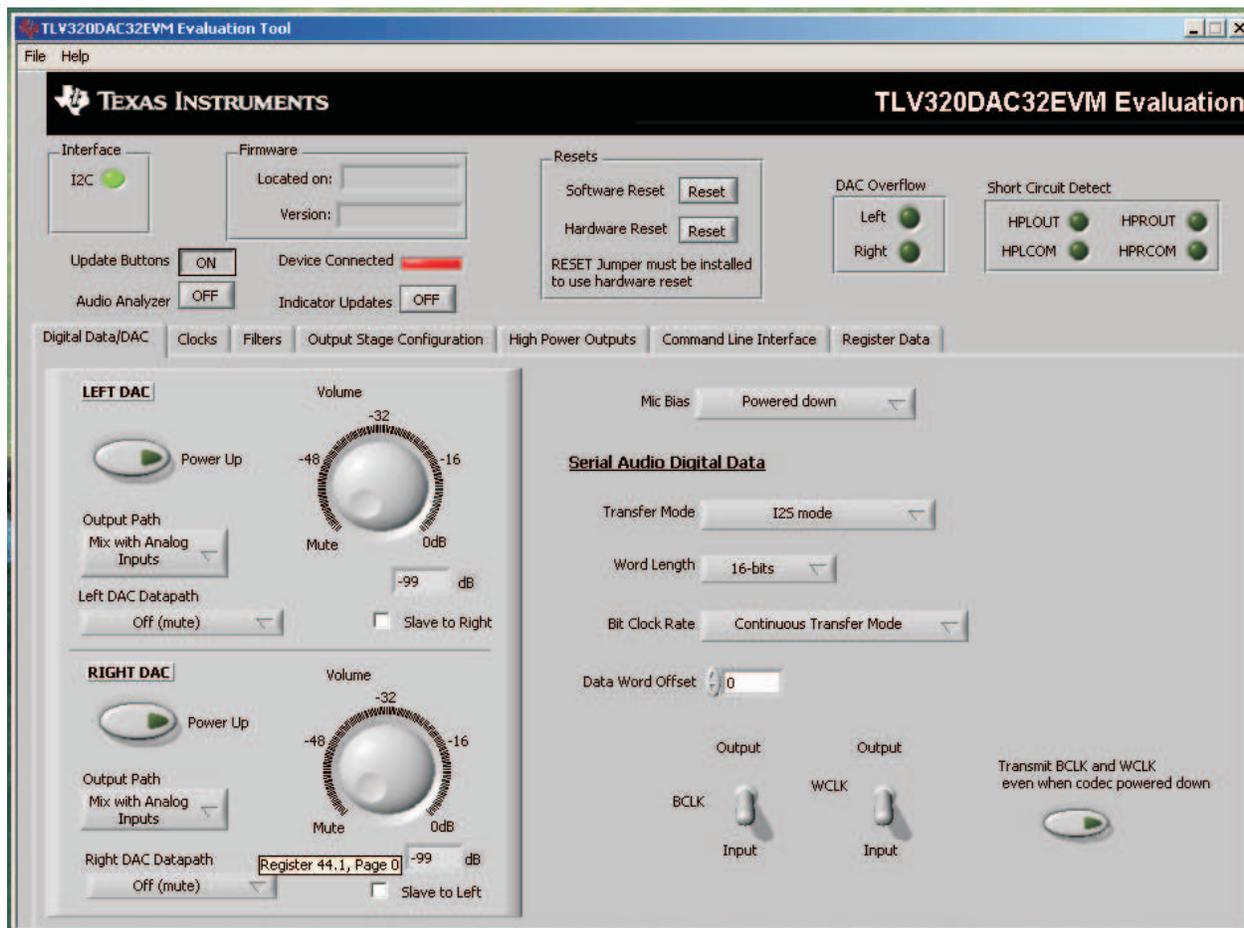


Figure 2. Digital Audio Data/DAC Tab

6.3 USB-MODEVM Interface Board

The diagram shown in [Figure 1](#) displays only the basic features of the USB-MODEVM Interface board. The board is built around a TAS1020B streaming audio USB controller with an 8051-based core. The board features two positions for modular EVMs, or one double-wide serial modular EVM may be installed.

Since the TLV320DAC32EVM is a double-wide modular EVM, it is installed with connections to both EVM positions, which connects the TLV320DAC32 digital control interface to the I²C port realized using the TAS1020B, as well as the TAS1020B digital audio interface..

In the factory configuration, the board is ready to use with the TLV320DAC32EVM. To view all the functions and configuration options available on the USB-MODEVM board, see the USB-MODEVM Interface Board schematic in [Appendix B](#).

6.4 Indicators and Main Screen Controls

[Figure 2](#) illustrates the indicators and controls near the top of the screen, and a large tabbed interface below. This section covers the controls above this tabbed section.

6.4.1 Interface Indicator

At the top left of the screen is an **Interface** indicator. The TLV320DAC32 has an I²C interface. The indicator is lit after the program begins.

6.4.2 Firmware Information

To the right of the Interface indicator is a group box called **Firmware**. This box indicates where the firmware being used is operating from — in this release, the firmware is on the USB-MODEVM, so *USB-MODEVM* should be visible in the box labeled **Located On:**. The version of the firmware appears in the **Version** box below this.

6.4.3 Device Connected Indicator

Below the **Firmware** group box, an indicator labeled DEVICE CONNECTED shows the status of the USB connection. If the indicator is green, then the USB connection is good and the software is ready to use. If the indicator is red, then there is an error and the software is not recognizing the EVM.

6.4.4 Device Reset Controls

To the right, the next group box contains controls for resetting the TLV320DAC32. A software reset can be done by writing to a register in the TLV320DAC32, and this is accomplished by pushing the button labeled **Software Reset**. The TLV320DAC32 also may be reset by toggling a pin on the TLV320DAC32, which is done by pushing the **Hardware Reset** button.

CAUTION

In order to perform a hardware reset, the RESET jumper (JMP9) must be installed and SW2-7 on the USB-MODEVM must be turned OFF. Failure to do either of these steps results in not generating a hardware reset or causing unstable operation of the EVM, which may require cycling power to the USB-MODEVM.

The **DAC Overflow** indicator lights when the overflow flags are set in the TLV320DAC32. These indicators, as well as the other indicators on this panel, are updated only when the software's front panel is inactive, once every 20ms. To the far right on this screen, the short-circuit indicators show when a short-circuit condition is detected, if this feature has been enabled.

6.4.5 Update Buttons Control

Near the left side of the screen is a button labeled **Update Buttons**. This button defaults to ON and can be turned off if desired. The button allows for the software indicators (buttons, knobs, and dials) to be automatically updated to reflect the device status when the device is configured by means of the Command Line Interface (see [Section 6.9.1](#)).

6.5 Digital Audio Data/DAC Tab

The Audio Interface tab ([Figure 2](#)) sets up the audio data interface to the TLV320DAC32 and controls the operation of the DAC.

6.5.1 DAC Controls

On the left side of this tab are controls for the left and right DACs.

The DAC controls are set up to allow powering of each DAC individually, and setting the output level. Each channel's level can be set independently using the corresponding **Volume** knob. Alternately, by checking the **Slave to Right** box, the left channel Volume can be made to track the right channel Volume knob setting; checking the **Slave to Left** box causes the right channel Volume knob to track the left Volume knob setting.

Data going to the DACs is selected using the drop-down boxes under the **Left and Right Datapath**. Each DAC channel can be selected to be off, use left channel data, use right channel data, or use a mono mix of the left and right data.

Analog audio coming from the DACs is routed to outputs using the **Output Path** controls in each DAC control panel. The DAC outputs can be mixed with the analog inputs (LINE2L, LINE2R) and routed to the high power outputs using the mixer controls on the **High Power Outputs** tab. If the DAC is to be routed directly to HP outputs, this can be selected as choices in the Output Path control. Note that if "HP Output Driver" option is selected as the output path, the mixer controls on the **High Power Output** tabs have no effect.

6.5.2 MICBIAS Control

The microphone bias can either be powered down or set to 2.0V, 2.5V, or the power supply voltage of the DAC (AVDD).

6.5.3 Digital Audio Data Controls

The DAC32 allows for multiple serial audio digital data configurations to provide maximum flexibility.

For use with the PC software and the USB-MODEVM, the default settings should be used. If using an external I²S source, or other data source, the interface mode may be selected using the **Transfer Mode** control—selecting either I²S mode, DSP mode, or Right- or Left-Justified modes. Word length can be selected using the **Word Length** control, and the bit clock rate can also be selected using the **Bit Clock** rate control. The **Data Word Offset**, used in TDM mode (see the [SLAS506](#) product data sheet) can also be selected on this tab.

Along the bottom of this tab are controls for choosing the **BLCK** and **WCLK** as being either inputs or outputs. When the codec is desired to be a master, **BLCK** and **WCLK** should be set to Output. When the codec is desired to be a slave, the default settings of Input are correct. An indicator that allows for transmitting BLCK and WCLK when the codec is powered down is also located at the bottom of this tab.

6.6 Clocks Tab

The TLV320DAC32 has a very flexible scheme for generating the clock sources for the DAC sample rate. The Clocks tab allows access to set the different options for setting up these clocks. Refer to the Audio Clock Generation Processing figure in the [TLV320DAC32](#) data sheet.

For use with the PC software and the USB-MODEVM, the clock settings must be set a certain way. These settings are not the default settings of the TLV320DAC32. The EVM-required settings can be loaded automatically by pushing the **Load EVM Clock Settings** button at the bottom of this tab. Note that changing any of the clock settings from the values loaded when this button is pushed may result in the EVM not working properly with the PC software or USB interface. If an external audio bus is used (audio not driven over the USB bus), then settings may be changed to any valid combination. See [Figure 3](#).

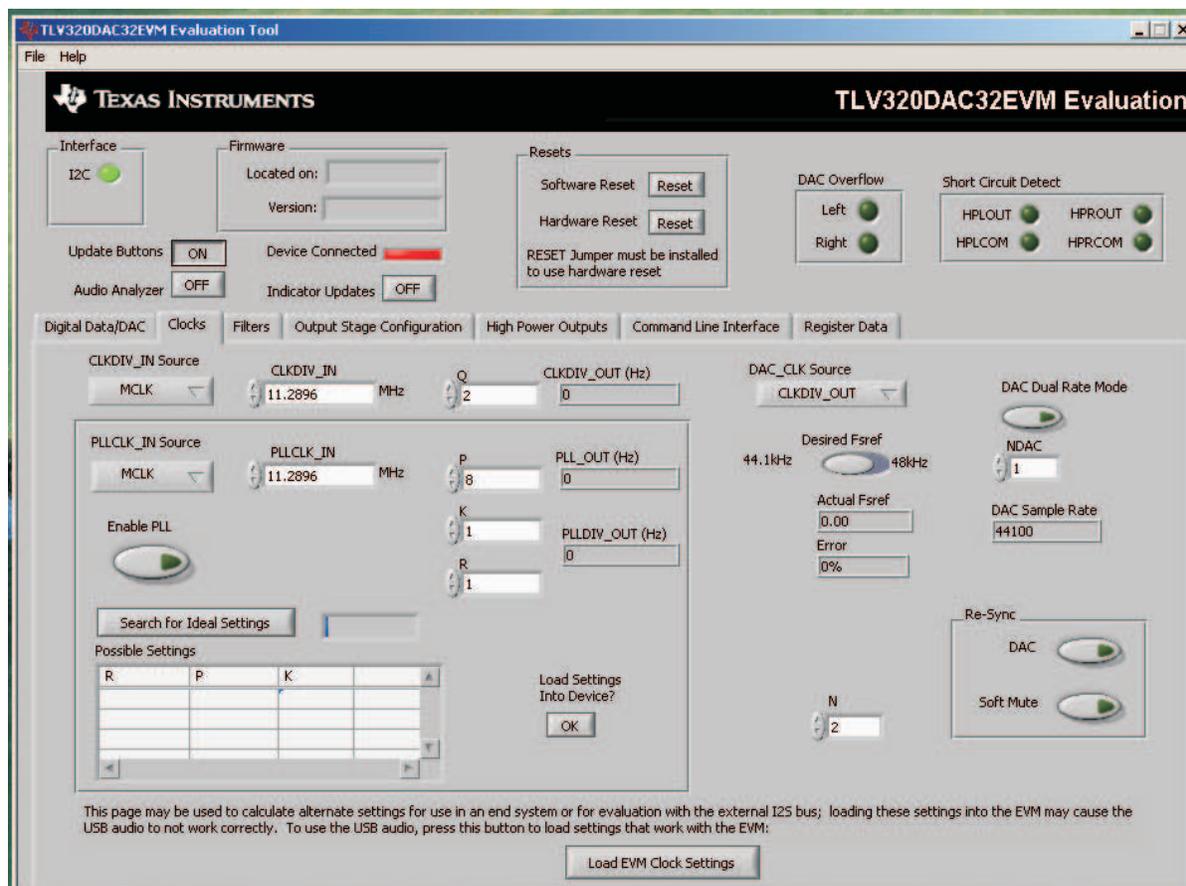


Figure 3. Clocks Tab

The codec clock source is chosen by the **DAC_CLK Source** control. When this control is set to *CLKDIV_OUT*, the PLL is not used; when set to *PLLDIV_OUT*, the PLL is used to generate the clocks.

6.6.1 Use Without PLL

Setting up the TLV320DAC32 for clocking without using the PLL is straightforward. The **CLKDIV_IN** source can be selected as either *MCLK* or *BCLK*, the default is *MCLK*. The *CLKDIV_IN* frequency is then entered into the **CLKDIV_IN** box, in megahertz (MHz). The default value shown, 11.2896MHz, is the frequency used on the USB-MODEVM board. This value is then divided by the value of *Q*, which can be set from 2 to 17; the resulting *CLKDIV_OUT* frequency is shown in the indicator next to the *Q* control.

This frequency will then be used to calculate the actual *Fsref* frequency, and the DAC sample rate, after the **NADC** factor is applied to the *Fsref*. If dual rate mode is desired, this option can be enabled for the DAC by pressing the corresponding **Dual Rate Mode** button.

6.6.2 Use With The PLL

When *PLLDIV_OUT* is selected as the codec clock source, the PLL will be used. The PLL clock source is chosen using the **PLLCLK_IN** control, and may be set to either *MCLK* or *BCLK*. The *PLLCLK_IN* frequency is then entered into the **PLLCLK_IN Source** box.

The *PLL_OUT* and *PLLDIV_OUT* indicators show the resulting PLL output frequencies with the values set for the *P*, *K*, and *R* parameters of the PLL. See the [TLV320DAC32](#) data sheet for an explanation of these parameters. The parameters can be set by clicking on the up/down arrows of the **P**, **K**, and **R** combo boxes, or they can be typed into these boxes. The values can also be calculated by the PC software.

To use the PC software to find the ideal values of P, K, and R for a given PLL input frequency and desired F_{sref} , the **Fsref** must be set using the switch on this tab; it can be set to either 44.1kHz or 48kHz. Once the F_{sref} and PLLCLK_IN values are correctly set, pushing the **Search for Ideal Settings** button starts the software searching for ideal combinations of P, K, and R which achieve the desired F_{sref} . The possible settings for these parameters are displayed in the spreadsheet-like table labeled *Possible Settings*. Clicking on a row in this table sets the P, K, and R values in the software and updates the PLL_OUT and PLLDIV_OUT readings, as well as the *Actual Fsref* and Error displays. This process does not actually load the values into the TLV320DAC32, however; it only updates the displays in the software. This allows for different possible solutions to be selected and the error evaluated before loading into the device.

When a suitable combination of P,K, and R have been chosen, pressing the **Load Settings into Device?** button will download these values into the appropriate registers on the TLV320DAC32.

Re-sync of the audio bus is enabled using the controls in the lower right corner of this screen. Re-sync is done if the group delay changes by more than $\pm FS/4$ for the ADC or DAC sample rates (see the [TLV320DAC32](#) data sheet). The channels can be soft muted when doing the re-sync if the **Soft Mute** button is enabled.

6.7 Filters Tab

The TLV320DAC32 has a very rich feature set for applying digital filtering to audio signals. This tab ([Figure 4](#)) controls all of the filter features of the TLV320DAC32. In order to use this tab and have plotting of filter responses correct, the DAC sample rate must be set correctly. Therefore, the clocks must be set up correctly in the software following the discussion in [Section 6.6](#).

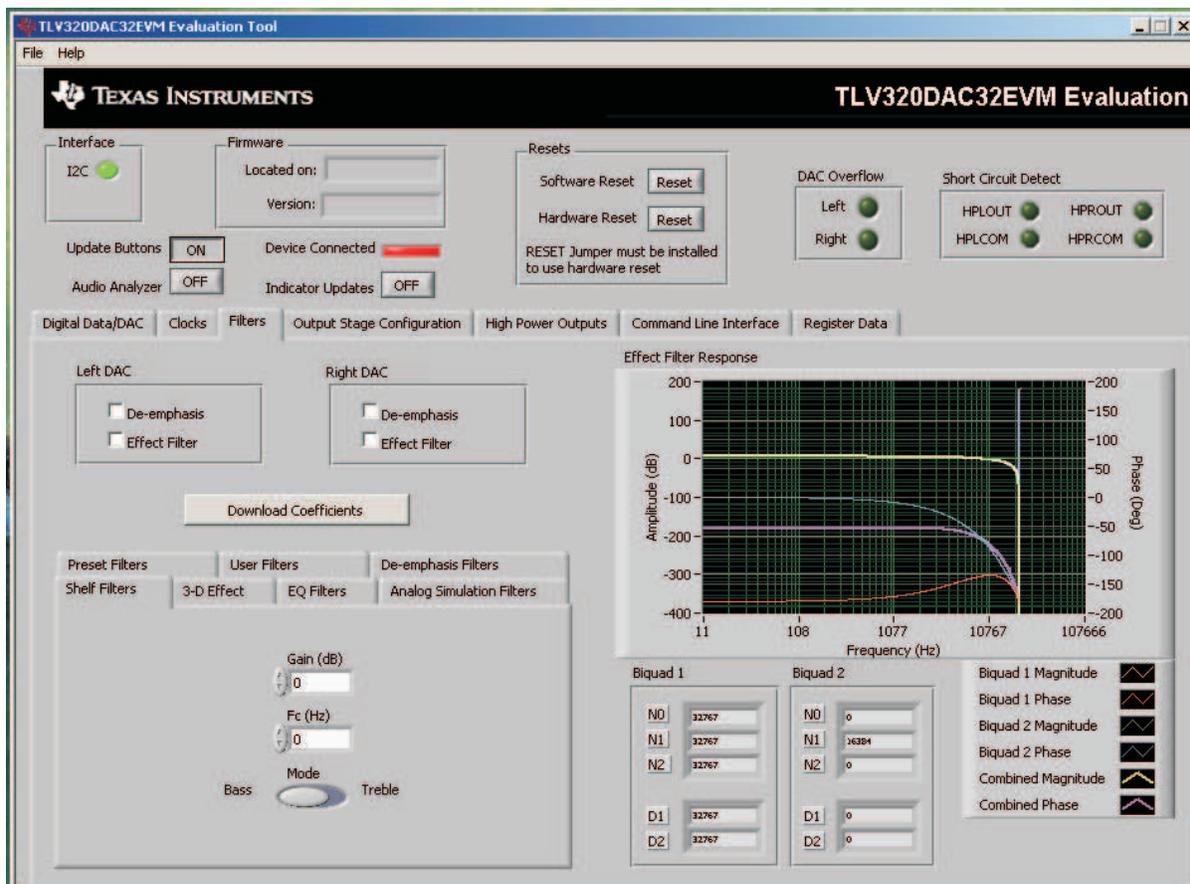


Figure 4. Filters Tab

The right-hand side of this tab shows a display that plots the magnitude and phase response of each biquad section, plus the combined responses of the two biquad sections. The coefficients used for the plotted responses are shown below the graph for both Biquad 1 and Biquad 2. Note that the plot shows only the responses of the effect filters, not the combined response of those filter along with the de-emphasis filters.

6.7.1 Enabling Filters

The de-emphasis and effect filters (the biquad filters) of the TLV320DAC32 are selected using the check boxes shown in Figure 5. The De-emphasis filters are described in the [TLV320DAC32](#) data sheet, and their coefficients may be changed (see Section 6.7.6).



Figure 5. Enabling Filters

When designing filters for use with TLV320DAC32, the software allows for several different filter types to be used. These options are shown on a tab control in the lower left corner of the screen. When a filter type is selected, and suitable input parameters defined, the response will be shown in the *Effect Filter Response* graph. Regardless of the setting for enabling the Effect Filter, the filter coefficients are not loaded into the TLV320DAC32 until the **Download Coefficients** button is pressed. To avoid noise during the update of coefficients, it is recommended that the user uncheck the **Effect Filter enable** check boxes before downloading coefficients. Once the desired coefficients are in the TLV320DAC32, enable the Effect Filters by checking the boxes again.

6.7.2 Shelf Filters

A shelf filter is a simple filter that applies a gain (positive or negative) to frequencies above or below a certain corner frequency. As shown in Figure 6, in *Bass* mode a shelf filter applies a gain to frequencies below the corner frequency; in *Treble* mode the gain is applied to frequencies above the corner frequency.

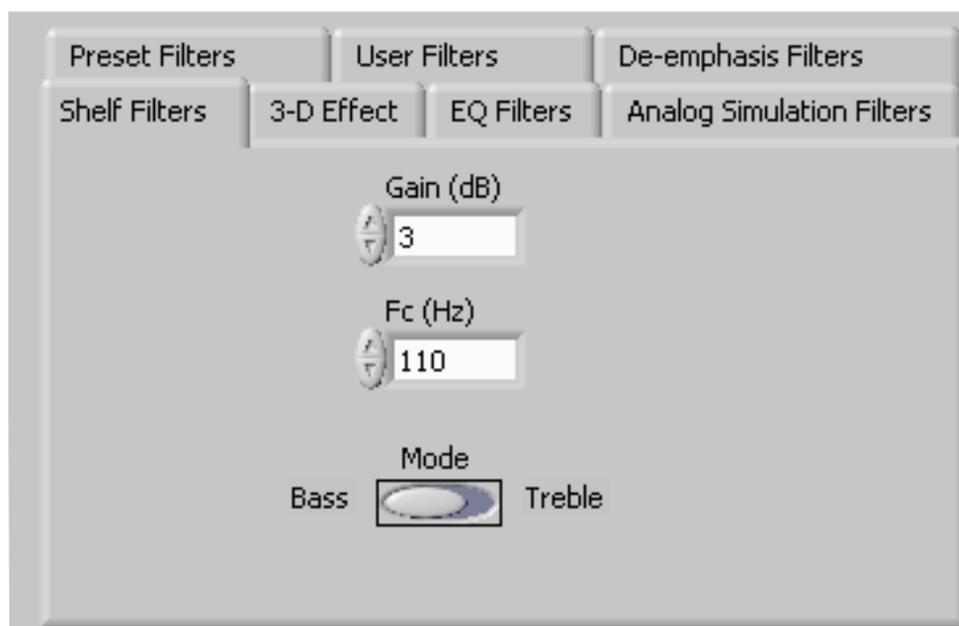


Figure 6. Shelf Filters

To use these filters, enter the gain desired and the corner frequency. Choose the mode to use (*Bass* or *Treble*); the response will be plotted on the *Effect Filter Response* graph.

6.7.3 EQ Filters

EQ, or parametric, filters can be designed on this tab (see [Figure 7](#)). Enter a gain, bandwidth, and a center frequency (Fc). Either bandpass (positive gain) or band-reject (negative gain) filters can be created

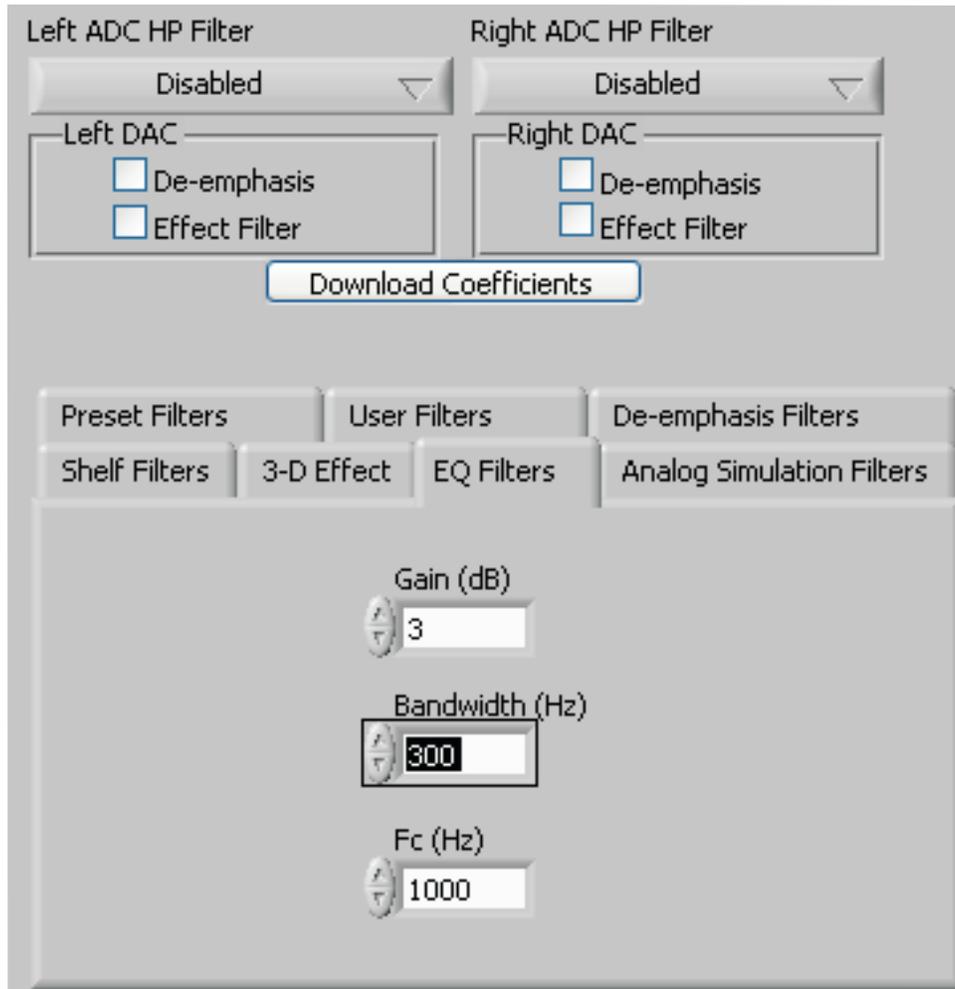


Figure 7. EQ Filters

6.7.4 Analog Simulation Filters

Biquads are quite good at simulating analog filter designs. For each biquad section on this tab, enter the desired analog filter type to simulate (Butterworth, Chebyshev, Inverse Chebyshev, Elliptic or Bessel). Parameter entry boxes appropriate to the filter type will be shown (ripple, for example, with Chebyshev filters, etc.). Enter the desired design parameters and the response will be shown (see [Figure 8](#).)

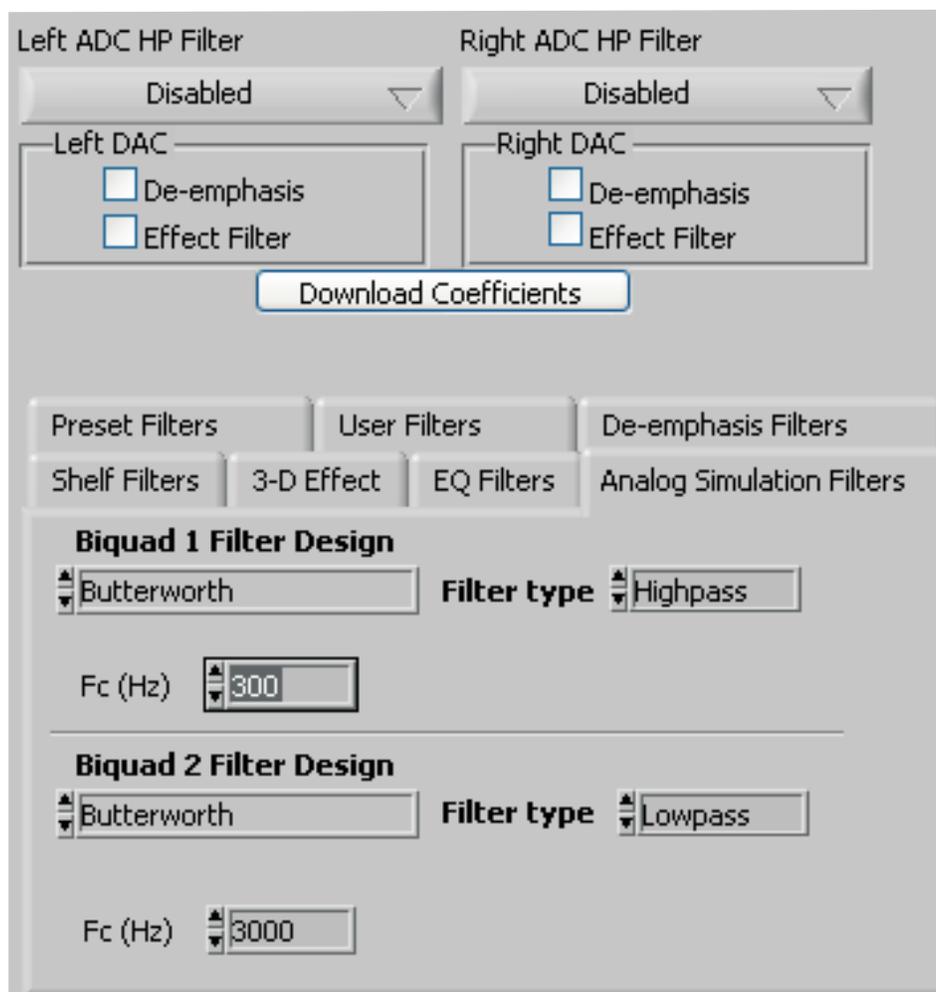


Figure 8. Analog Simulation Filters

6.7.5 Preset Filters

Many applications are designed to provide preset filters common for certain types of program material. This tab (Figure 9) allows selection of one of four preset filter responses - Rock, Jazz, Classical, or Pop.

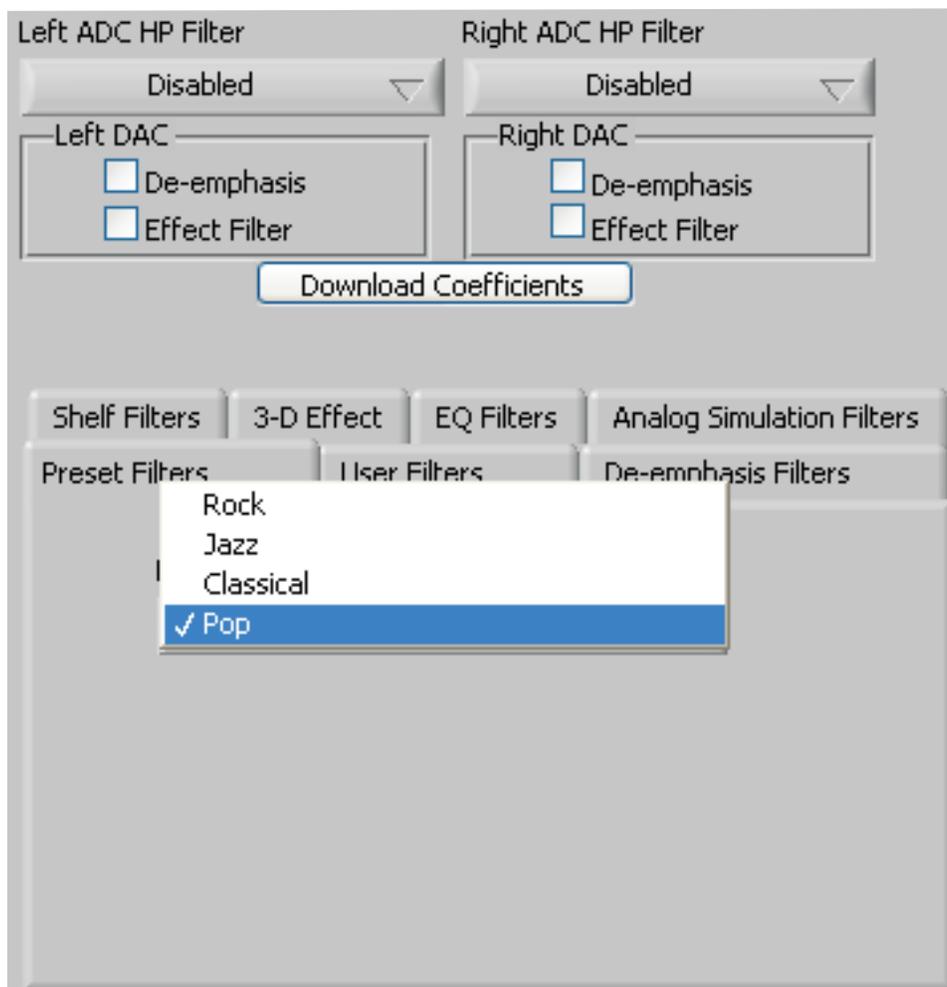


Figure 9. Preset Filters

6.7.6 De-emphasis Filters

The de-emphasis filters used in the TLV320DAC32 can be programmed as described in the [TLV320DAC32](#) data sheet, using this tab ([Figure 10](#)). Enter the coefficients for the de-emphasis filter response desired. While on this tab, the de-emphasis response will be shown on the *Effect Filter Response* graph; however, note that this response is not included in graphs of other effect responses when on the other filter design tabs.

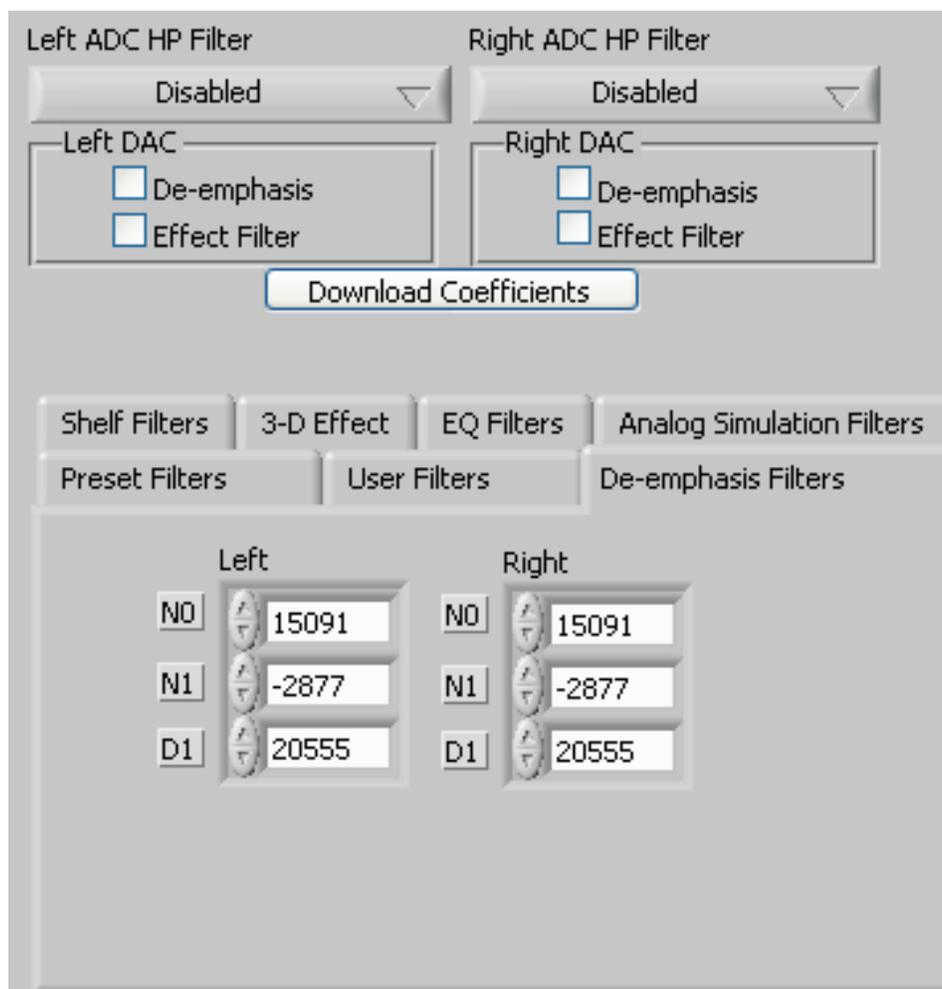


Figure 10. De-emphasis Filters

6.7.7 User Filters

If filter coefficients are known, they can be entered directly on this tab (Figure 11) for both biquads for both left and right channels. The filter response will **not** be shown on the *Effect Filter Response* graph for user filters.

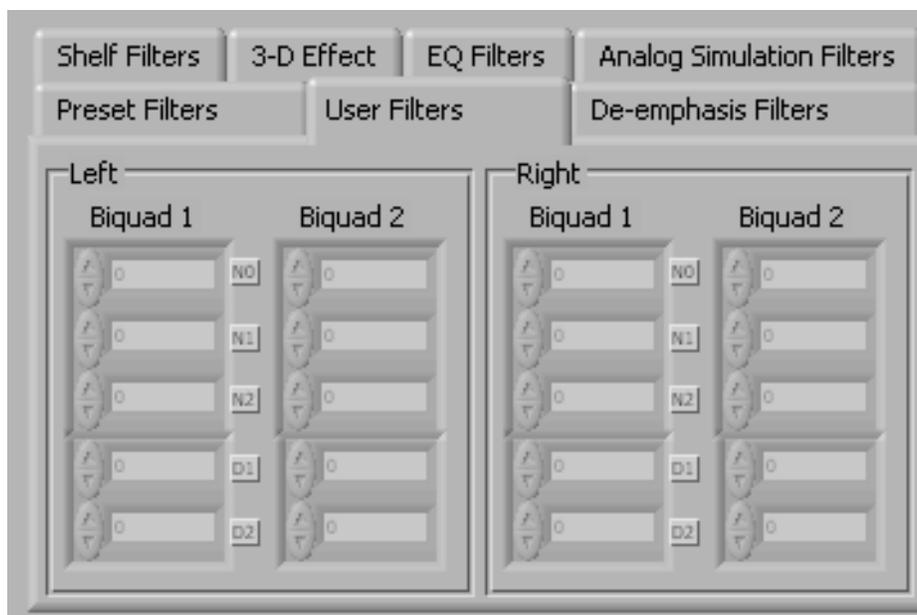


Figure 11. User Filters

6.7.8 3D Effect

The 3D effect is described in the [TLV320DAC32](#) data sheet. It uses the two biquad sections differently than most other effect filter settings. To use this effect properly, make sure the appropriate coefficients are already loaded into the two biquad sections. The User Filters tab may be used to load the coefficients (Figure 12).

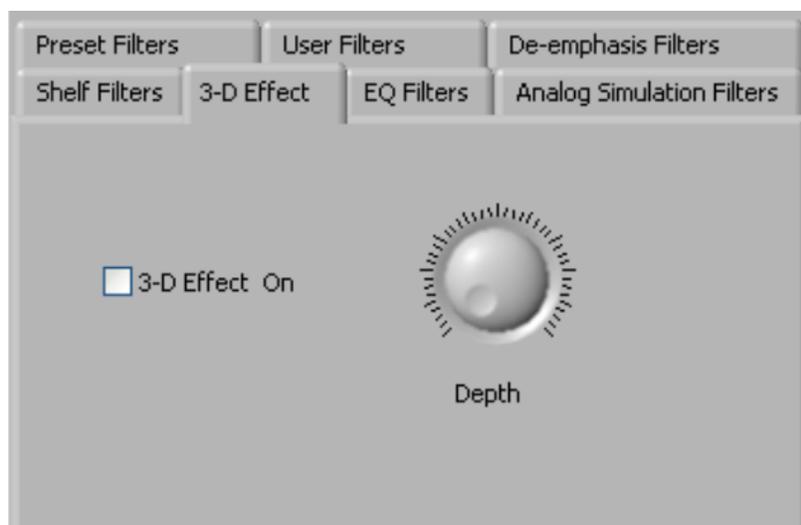


Figure 12. 3D Effect Settings

To enable the 3D effect, check the **3D Effect On** box. The **Depth** knob controls the value of the 3D Attenuation Coefficient.

6.8 Output Stage Configuration Tab

The Output Stage Configuration tab (Figure 13) allows for setting several features of the output drivers. The **Configuration** may be set as either *Fully-Differential* or *Pseudo-Differential*. The output coupling can be chosen as either capless or AC-coupled. This setting should correspond to the setting of the hardware switch (SW1) on the TLV320DAC32EVM.

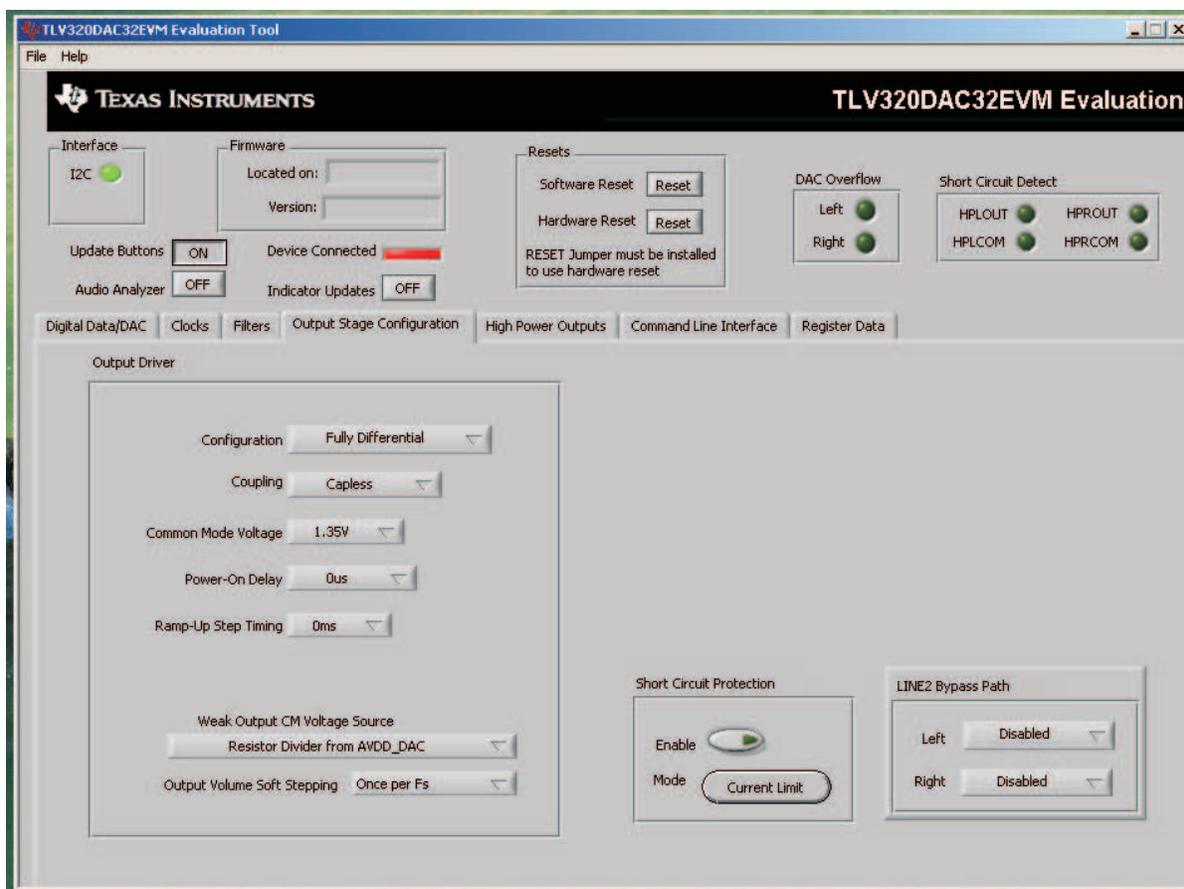


Figure 13. Output Stage Configuration Tab

The Common Mode Voltage of the outputs may be set to 1.35V, 1.5V, 1.65V, or 1.8V using the **Common Mode Voltage** control. The **Power-On Delay** of the output drivers can be set using the corresponding control from 0 μ s up to 4 seconds. **Ramp-Up Step Timing** can also be adjusted from 0ms to 4ms.

The high power outputs of the TLV320DAC32 can be configured to go to a weak common-mode voltage when powered down. The source of this weak common-mode voltage can be set on this tab with the **Weak Output CM Voltage Source** drop-down. Choices for the source are either a resistor divider off the AVDD_DAC supply, or a bandgap reference. See the data sheet for more details on this option.

The outputs can be set to soft-step their volume changes, using the **Output Volume Soft Stepping** control, and set to step once per Fs period, once per two Fs periods, or soft-stepping can be disabled altogether.

Output short-circuit protection can be enabled in the **Short Circuit Protection** group box. Short Circuit Protection can use a current-limit mode, where the drivers will limit current output if a short-circuit condition is detected, or in a mode where the drivers will power down when such a condition exists.

The LINE2 Bypass Path group box has controls that allow disabling or routing the LINE2 input to the output stage directly.

6.9 High Power Outputs Tab

This tab contains four groupings of controls, one for each of the high power outputs. Each output has a mixer to mix the LINE2L, LINE2R, DAC_L and DAC_R signals, assuming that the DACs are not routed directly to the high power outputs (see [Section 6.5.1](#)).

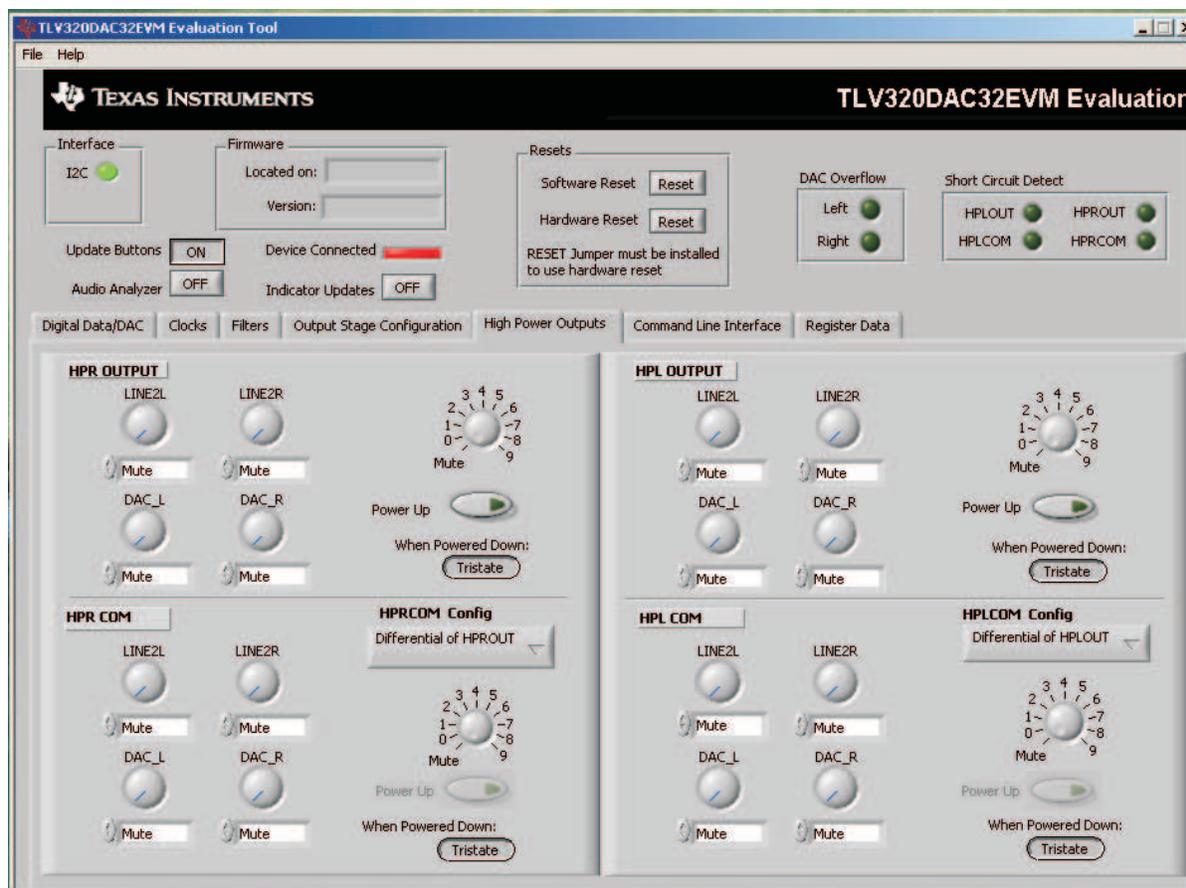


Figure 14. High Power Output

The controls are divided such that the right channel controls are on the left side of the tab and the left channel controls are on the right side of the tab. Each output group contains a power button, 3-state control button, four mixer volume controls and a output amplifier volume control.

At the right side of the output strip is a master volume knob for that output, which allows muting the output or applying gain up to 9dB.

The mixer control volume controls allow for each of four input sources to be independently controlled to allow volume adjustment and summing. Each of these controls allow adjustment of the volume from -78.3dB to 0dB, including mute.

The power button controls whether the corresponding output is powered up or not. When powered down, the outputs can be 3-stated or driven weakly to a the output common mode voltage; this option is selected using the button below the power button.

The **COM** outputs (*HPLCOM* and *HPRCOM*) can be used as independent output channels or can be used as complementary signals to the HPL and HPR outputs. In these complementary configurations, the COM outputs can be selected as differential signals to the corresponding outputs or may be set to be a common mode voltage. When used in these configurations, the power mode for the COM output is disabled, as the power mode for that output will track the power status of the HPL or HPR output that the COM output is tracking.

6.9.1 Command Line Interface Tab

A scripting language controls the TAS1020B on the USB-MODEVM from the LabView™-based PC software. The main program controls, described previously, only write a script which is then transferred to an interpreter that sends the appropriate data to the correct USB endpoint. Because this system is script-based, provisions are made in this tab for the user to view the scripting commands created as the controls are manipulated, as well as load and execute other scripts that have been written and saved (see [Figure 15](#)). This design allows the software to be used as a test tool, or to provide troubleshooting information in the event that the user encounters a problem with this EVM.

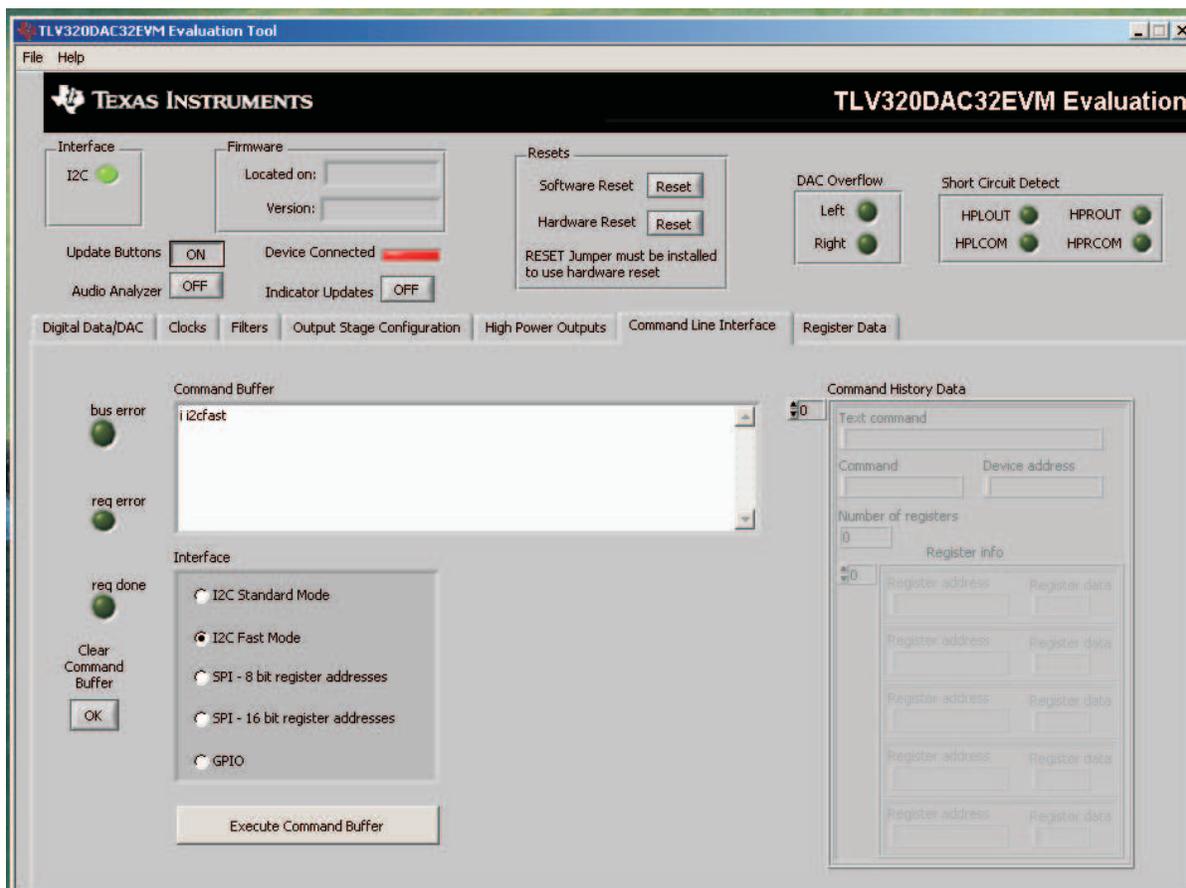


Figure 15. Command Line Interface Tab

A script is loaded into the command buffer, either by operating the controls on the other tabs or by loading a script file. When executed, the return packets of data which result from each command is displayed in the **Command History Data** array control. When executing several commands, the Command History Data control only shows the results of the last command. To see the results after every executed command, use the logging function described below.

The File menu ([Figure 16](#)) provides some options for working with scripts. The first option, *Open Command File...*, loads a command file script into the command buffer. This script is then executed by pressing the **Execute Command Buffer** button.

The second option is *Log Script and Results...*, which opens a file save dialog box. Choose a location for a log file to be written using this file save dialog. When the Execute Command Buffer button is pressed, the script runs, and the script, along with resulting data read back during the script, is saved to the file specified. The log file is a standard text file that can be opened with any text editor, and looks much like the source script file, but with the additional information of the result of each script command executed.

The third menu item is a submenu of *Recently Opened Files*. This is a list of script files that have previously been opened, allowing fast access to commonly-used script files. The final menu item is *Exit*, which terminates the TLV320DAC32EVM software.

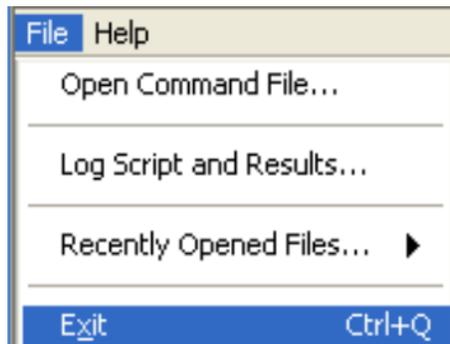


Figure 16. File Menu

Under the Help menu is an *About...* menu item which displays information about the TLV320DAC32EVM software.

The actual USB protocol used as well as instructions on writing scripts are detailed in [Section C.1](#). While it is not necessary to understand or use either the protocol or the scripts directly, understanding them may be helpful to some users.

6.9.2 Register Data Tab

The Register Data Tab contains two tabs labeled **Page 0 Registers** and **Page 1 Registers**. Each tab contains the current register settings of the codec in table format (see [Figure 17](#)).

The first three columns contain the register number and name information. The register number is displayed in decimal format in the first column and hexadecimal format in the second column. The third column contains the name of the register. Reserved registers are highlighted gray and should not be read or written. The remaining columns display the register data in hexadecimal format and in binary format with bit D7 being the MSB.

The **Register Dump to File** button allows both pages of the register information to be saved as Excel files. Each page is saved as a separate file. The user is prompted for the name and location of the files to be saved.

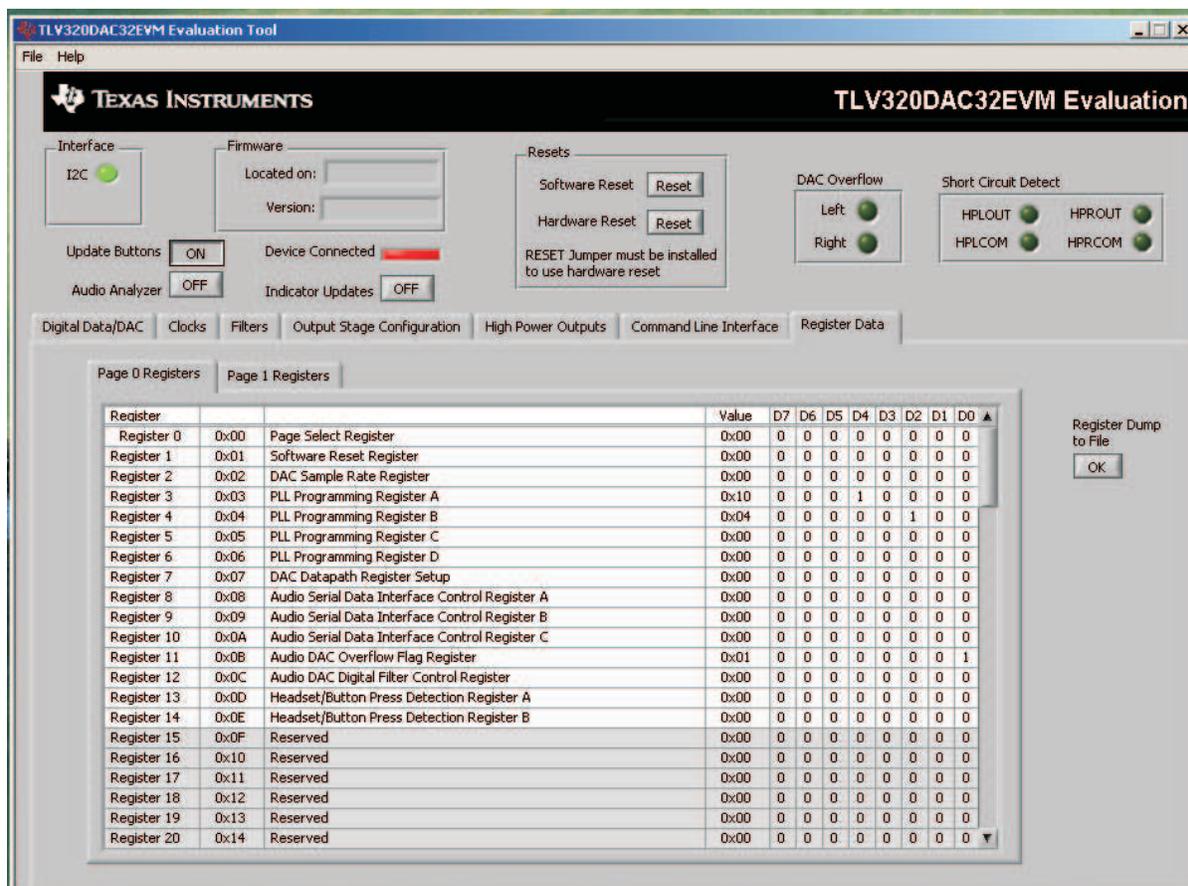


Figure 17. Register Data Tab

7 EVM Bill of Materials

Table 7 and Table 8 contain a complete bill of materials for the modular TLV320DAC32EVM and the USB-MODEVM Interface Board (included only in the TLV320DAC32EVM-PDK).

Table 7. TLV320DAC32EVM Bill of Materials

REF DES	Install	Value	Size	Description	MFG	MFG P/N	Digi-Key P/N
C1–C4	√	10μF	1206	6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J106K	
C5, C6	√	0.1μF	0603	16V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K	
C9–C12		0.1μF	0603	16V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K	
C14	√	10μF	1206	6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J106K	
C15		NI	1210				
C16, C17		NI	1206				
C18, C19	√	0.1μF	1206	100V Ceramic Chip Capacitor, ±10%, X7R	TDK	C3216X7R2A104K	
C20	√	10μF	1206	6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J106K	
C21–C26	√	47μF	1210	6.3V Ceramic Chip Capacitor, ±20%, X5R	TDK	C3225X5R0J476M	
C27–C30	√	47nF	0603	50V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1H473K	445-1313-2
C31		0.1μF	0603	16V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K	
R1–R3	√	2.7K	0603	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ272V	P2.7KGCT-ND
R7, R8	√	0	1206	1/4W 5% Chip Resistor	Panasonic	ERJ-3GEY0R00V	P0.0ECT-ND
R9	√	100K	0603	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ101V	P100GCT-ND
R10–R13	√	100	0603	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ101V	P100GCT-ND
R14	√	10	0603	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ100V	P10GCT-ND
R15		0	0603	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEY0R00V	P0.0GCT-ND
SW1	√			4PDT Right Angle Switch	E-Switch	EG4208	EG1914-ND
SW2	√			2PDT Slide Switch	E-Switch	EG4209	EG1907-ND
J1	√		Plug 2X10	20 Pin SMT Plug	Samtec	TSM-110-01-L-DV-P	
			Socket 2X10	20 Pin SMT Socket	Samtec	SSW-110-22-F-D-VS-K	
J3	√		Plug 2X5	10 Pin SMT Plug	Samtec	TSM-105-01-L-DV-P	
			Socket 2X5	10 Pin SMT Socket	Samtec	SSW-105-22-F-D-VS-K	
J4	√		Plug 2X10	20 Pin SMT Plug	Samtec	TSM-110-01-L-DV-P	
			Socket 2X10	20 Pin SMT Socket	Samtec	SSW-110-22-F-D-VS-K	
J5	√		Plug 2X10	20 Pin SMT Plug	Samtec	TSM-110-01-L-DV-P	
			Socket 2X10	20 Pin SMT Socket	Samtec	SSW-110-22-F-D-VS-K	
J6	√			Screw Terminal Block, 3 Position	On Shore	1ED555/3DS	ED1515-ND
J8	√		3,5 mm	3,5 mm Audio Jack, T-R-S, SMD	CUI Inc	SJ1-3515-SMT	CP1-3515SJCT-ND
					KobiConn	161-3335	
J9	√		3,5 mm	3,5 mm Audio Jack, T-R-S, SMD	CUI Inc	SJ1-3515-SMT	CP1-3515SJCT-ND
					KobiConn	161-3515-SMT	CP1-3515SJCT-ND
J12–15	√			Screw Terminal Block, 3 Position	On Shore	1ED555/3DS	ED1515-ND
Jumper Function							
JMP1	√	AGND/DGND	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP2	√	EEPROM enable	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP5	√	IOVDD select	Header 1X3	3 Postion Jumper, 0.1" spacing	Samtec	TSW-103-07-L-S	
JMP6	√	DVDD	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP7	√	DRVDD	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP8	√	AVDD	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP9	√	RESET	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP11	√	HPLOUT direct	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP12	√	HPLCOM/ HPRCOM	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP13	√	HPLCOM direct	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP14	√	HPROUT direct	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
JMP15	√	HPRCOM direct	Header 1X2	2 Postion Jumper, 0.1" spacing	Samtec	TSW-102-07-L-S	
			Jumper Block	Header Shorting Block	Samtec	SNT-100-BK-T	
Alternate Label							
TP1	√	AGND		Test Point	Keystone	E5011	5011K-ND
TP2	√	DGND		Test Point	Keystone	E5011	5011K-ND
TP5	√	MICBIAS		Miniature Test point Terminal	Keystone	E5000	5000K-ND

Table 7. TLV320DAC32EVM Bill of Materials (continued)

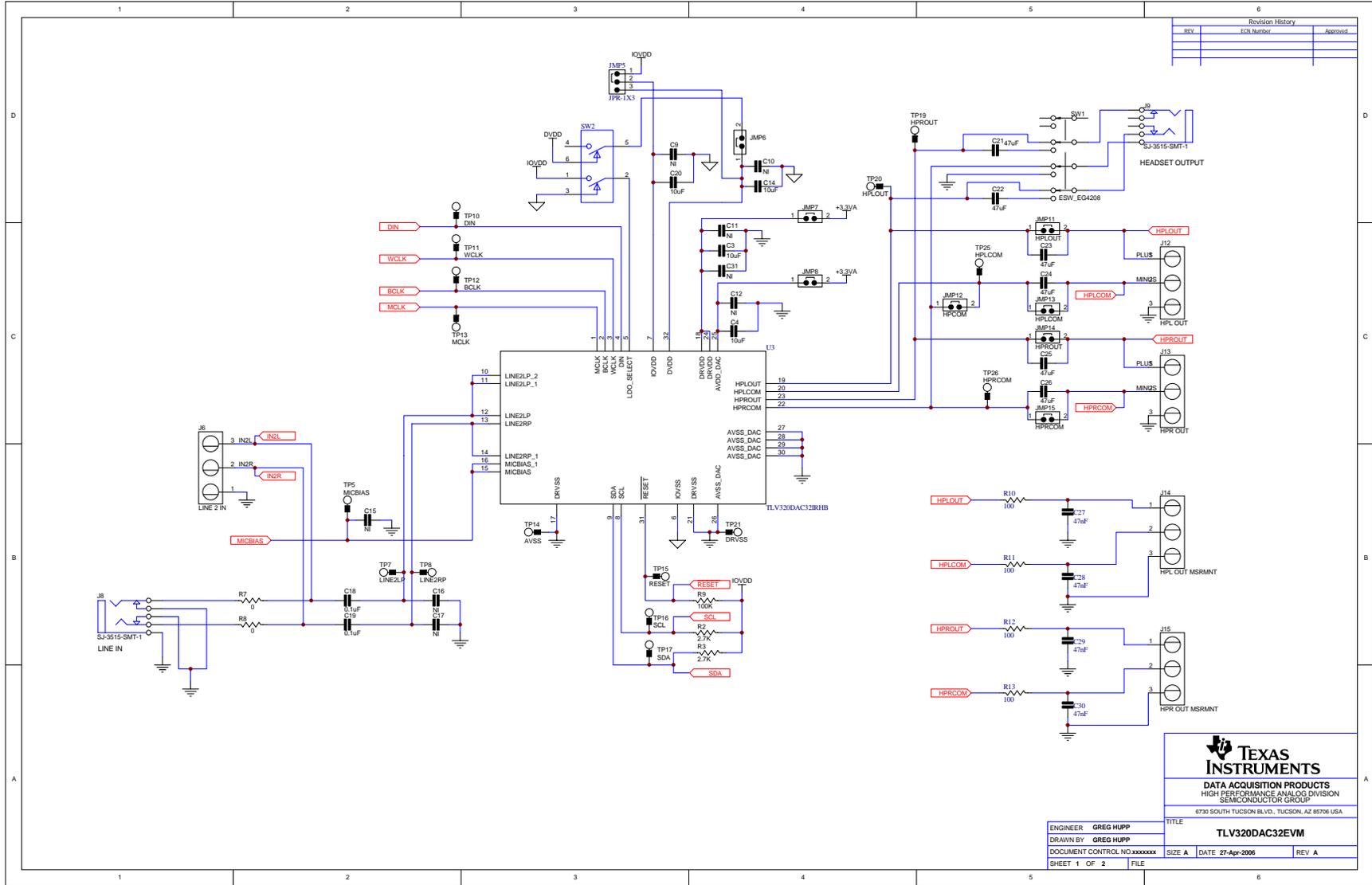
REF DES	Install	Value	Size	Description	MFG	MFG P/N	Digi-Key P/N
TP7	√	LINE2LP		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP8	√	LINE2RP		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP10	√	DIN		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP11	√	WCLK		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP12	√	BCLK		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP13	√	MCLK		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP14	√	AVSS		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP15	√	RESET		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP16	√	SCL		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP17	√	SDA		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP19	√	HPROUT		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP20	√	HPLOUT		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP21	√	DRVSS		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP25	√	HPLCOM		Miniature Test point Terminal	Keystone	E5000	5000K-ND
TP26	√	HPRCOM		Miniature Test point Terminal	Keystone	E5000	5000K-ND
U1	√		SOT-223	3.3V LDO	TI	REG1117-3.3	
U2	√		MCP SN-8	64K I2C EEPROM	Microchip	24LC64I/SN	
U3	√		RGZ-48	Audio DAC	TI	TLV320DAC32IRHB	

Table 8. USB-MODEVM Bill of Materials

Designators	Description	Manufacturer	Mfg. Part Number
R4	10Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ1300V
R10, R11	27.4Ω 1/16W 1% Chip Resistor	Panasonic	ERJ-3EKF27R4V
R20	75Ω 1/4W 1% Chip Resistor	Panasonic	ERJ-14NF75R0U
R19	220Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ221V
R14, R21, R22	390Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ391V
R13	649Ω 1/16W 1% Chip Resistor	Panasonic	ERJ-3EKF6490V
R9	1.5kΩ 1/10W 5%, Chip Resistor	Panasonic	ERJ-3GEYJ1352V
R1–R3, R5–R8	2.7kΩ 1/10W 5%, Chip Resistor	Panasonic	ERJ-3GEYJ272V
R12	3.09kΩ 1/16W 1%, Chip Resistor	Panasonic	ERJ-3EKF3091V
R15, R16	10kΩ 1/10W 5%, Chip Resistor	Panasonic	ERJ-3GEYJ1303V
R17, R18	100kΩ 1/10W 5%, Chip Resistor	Panasonic	ERJ-3GEYJ1304V
RA1	10kΩ 1/8W Octal Isolated Resistor Array	CTS Corporation	742C163103JTR
C18, C19	33pF 50V Ceramic, Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H330J
C13, C14	47pF 50V Ceramic, Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H470J
C20	100pF 50V Ceramic, Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H101J
C21	1000pF 50V Ceramic, Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H102J
C15	0.1μF 16V Ceramic, Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K
C16, C17	0.33 μF 16V Ceramic, Chip Capacitor, ±20%, Y5V	TDK	C1608X5R1C334K
C9–C12, C22–C28	1μF 6.3V Ceramic, Chip Capacitor, ±10%, X5R	TDK	C1608X5R0J1305K
C1–C8	10 μF 6.3V Ceramic, Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J1306K
D1	50V, 1A, Diode MELF SMD	Micro Commercial Components	DL4001
D2	Yellow Light Emitting Diode	Lumex	SML-LX0603YW-TR
D3–D7	Green Light Emitting Diode	Lumex	SML-LX0603GW-TR
D5	Red Light Emitting Diode	Lumex	SML-LX0603IW-TR
Q1, Q2	N-Channel MOSFET	Zetex	ZXMN6A07F
X1	6MHz Crystal SMD	Epson	MA-505 6.000M-C0
U8	USB Streaming Controller	Texas Instruments	TAS1020BPFB
U2	5V LDO Regulator	Texas Instruments	REG1117-5
U9	3.3V/1.8V Dual Output LDO Regulator	Texas Instruments	TPS767D318PWP
U3, U4	Quad, 3-State Buffers	Texas Instruments	SN74LVC125APW
U5–U7	Single IC Buffer Driver with Open Drain o/p	Texas Instruments	SN74LVC1G07DBVR
U10	Single 3-State Buffer	Texas Instruments	SN74LVC1G125DBVR
U1	64K 2-Wire Serial EEPROM I ² C	Microchip	24LC64I/SN
	USB-MODEVM PCB	Texas Instruments	6463995
TP1–TP6, TP9–TP11	Miniature test point terminal	Keystone Electronics	5000
TP7, TP8	Multipurpose test point terminal	Keystone Electronics	5011
J7	USB Type B Slave Connector Thru-Hole	Mill-Max	897-30-004-90-000000
J13, J2–J5, J8	2-position terminal block	On Shore Technology	ED555/2DS
J9	2.5mm power connector	CUI Stack	PJ-102B
J130	BNC connector, female, PC mount	AMP/Tyco	414305-1
J131A, J132A, J21A, J22A	20-pin SMT plug	Samtec	TSM-110-01-L-DV-P
J131B, J132B, J21B, J22B	20-pin SMT socket	Samtec	SSW-110-22-F-D-VS-K
J133A, J23A	10-pin SMT plug	Samtec	TSM-105-01-L-DV-P
J133B, J23B	10-pin SMT socket	Samtec	SSW-105-22-F-D-VS-K
J6	4-pin double row header (2x2) 0.1"	Samtec	TSW-102-07-L-D
J134, J135	12-pin double row header (2x6) 0.1"	Samtec	TSW-106-07-L-D
JMP1–JMP4, JMP8–JMP14	2-position jumper, 0.1" spacing	Samtec	TSW-102-07-L-S
JMP5, JMP6	3-position jumper, 0.1" spacing	Samtec	TSW-103-07-L-S
JMP7	3-position dual row jumper, 0.1" spacing	Samtec	TSW-103-07-L-D
SW1	SMT, half-pitch 2-position switch	C&K Division, ITT	TDA02H0SK1
SW2	SMT, half-pitch 8-position switch	C&K Division, ITT	TDA08H0SK1
	Jumper plug	Samtec	SNT-100-BK-T

Appendix A TLV320DAC32EVM Schematic

The schematic diagram is provided as a reference.



Revision History		
REV	ECN Number	Approved

TEXAS INSTRUMENTS

 DATA ACQUISITION PRODUCTS

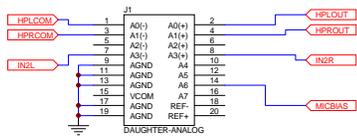
 HIGH PERFORMANCE ANALOG DIVISION

 SEMICONDUCTOR GROUP

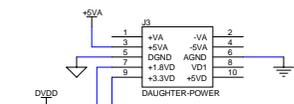
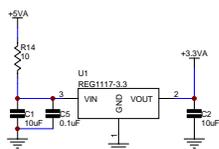
 6730 SOUTH TUCCSON BLVD., TUCSON, AZ 85706 USA

ENGINEER	GREG HUPP	TITLE	TLV320DAC32EVM
DRAWN BY	GREG HUPP	DATE	27-Apr-2006
DOCUMENT CONTROL NO.	XXXXXXXXXX	SIZE A	REV A
SHEET 1 OF 2	FILE		

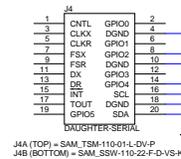
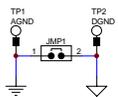
Revision History		
REV	ECN Number	Approved



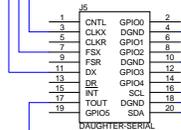
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 J1B (BOTTOM) = SAM_SSW-110-22-F-D-VS-K



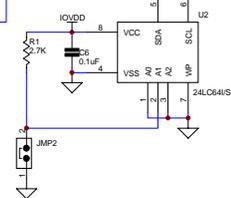
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 J3B (BOTTOM) = SAM_SSW-105-22-F-D-VS-K



J4A (TOP) = SAM_TSM-110-01-L-DV-P
 J4B (BOTTOM) = SAM_SSW-110-22-F-D-VS-K



J5A (TOP) = SAM_TSM-110-01-L-DV-P
 J5B (BOTTOM) = SAM_SSW-110-22-F-D-VS-K

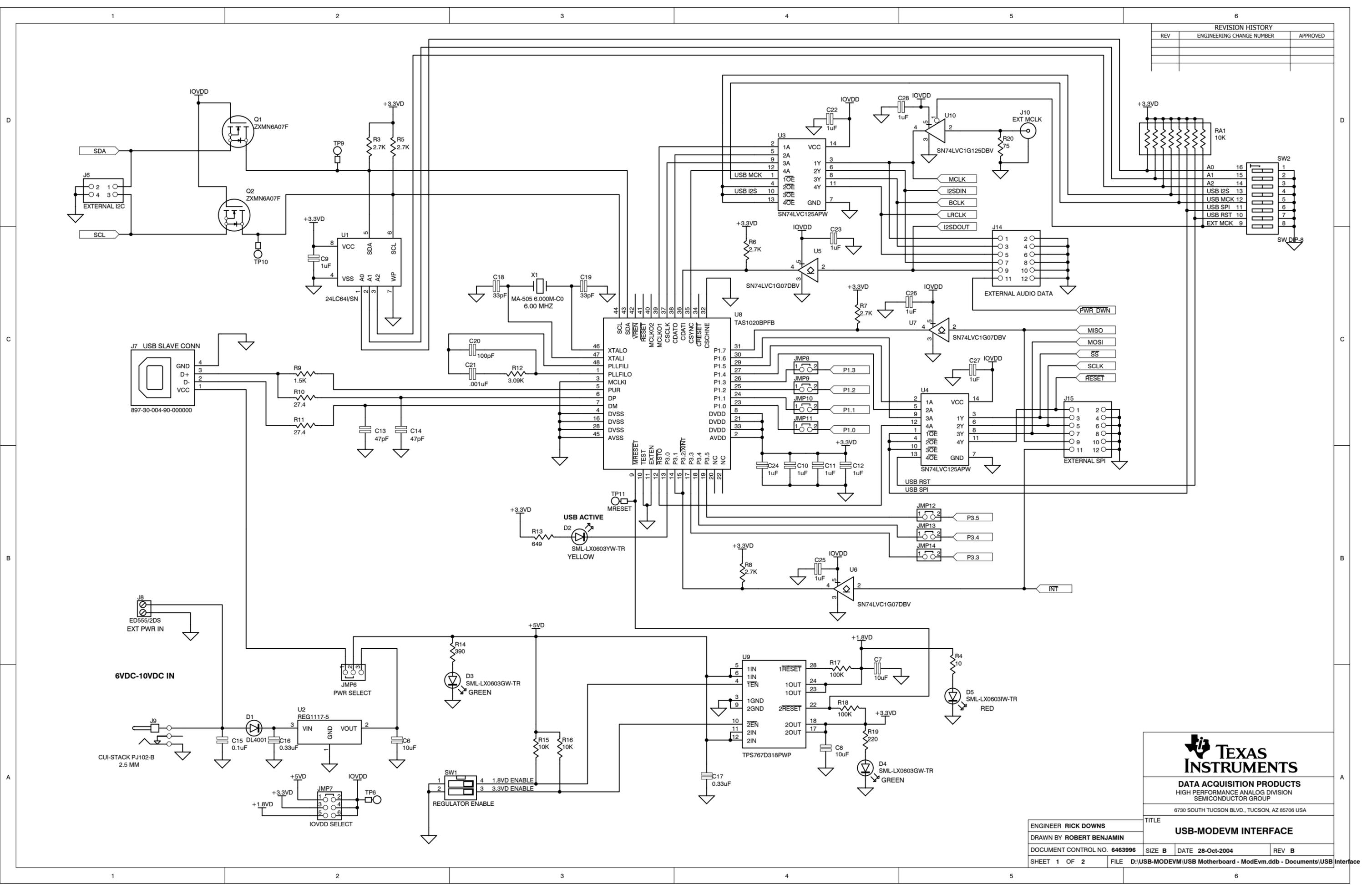


ENGINEER	GREG HUPP	TITLE	TLV320DAC32EVM
DRAWN BY	GREG HUPP	DATE	27-Apr-2006
DOCUMENT CONTROL NO.	XXXXXXXX	SIZE	A
SHEET	2 OF 2	FILE	

Appendix B USB-MODEVM Schematic

The schematic diagram is provided as a reference.

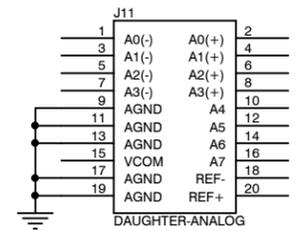
REVISION HISTORY		
REV	ENGINEERING CHANGE NUMBER	APPROVED



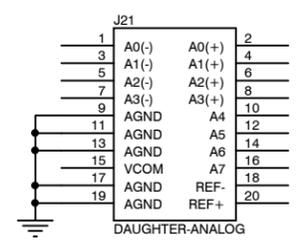
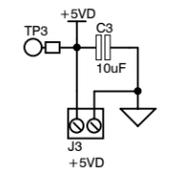
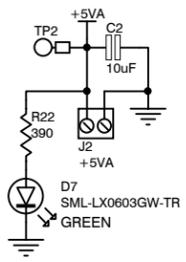
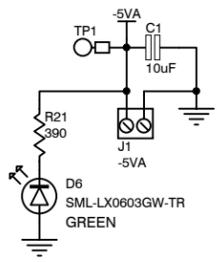
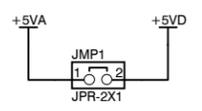
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ENGINEER RICK DOWNS		TITLE	
DRAWN BY ROBERT BENJAMIN		USB-MODEVM INTERFACE	
DOCUMENT CONTROL NO. 6463996	SIZE B	DATE 28-Oct-2004	REV B
SHEET 1 OF 2	FILE D:\USB-MODEVM\USB Motherboard - ModEvm.ddb - Documents\USB Interface		

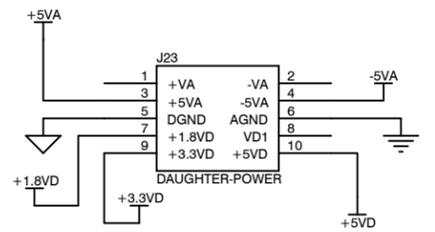
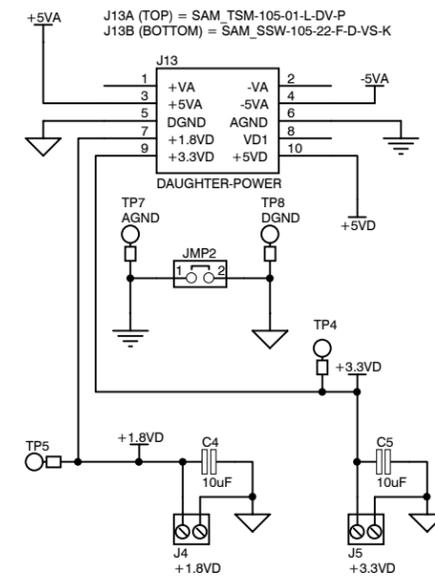
REVISION HISTORY		
REV	ENGINEERING CHANGE NUMBER	APPROVED



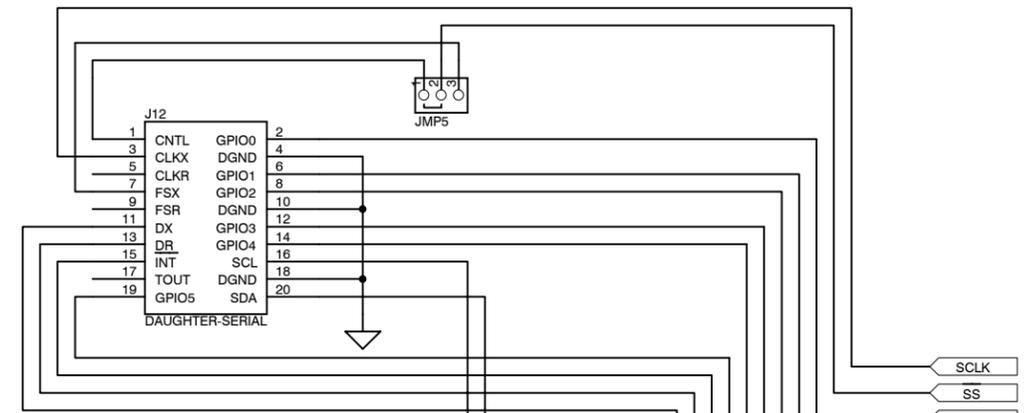
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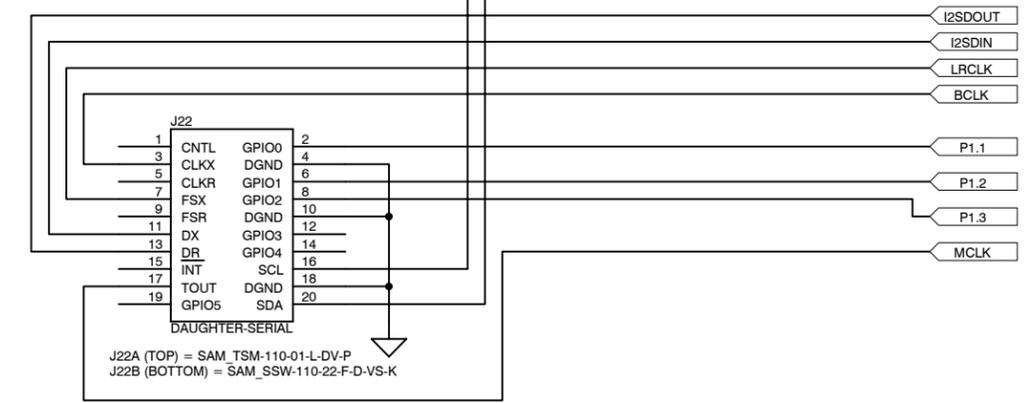
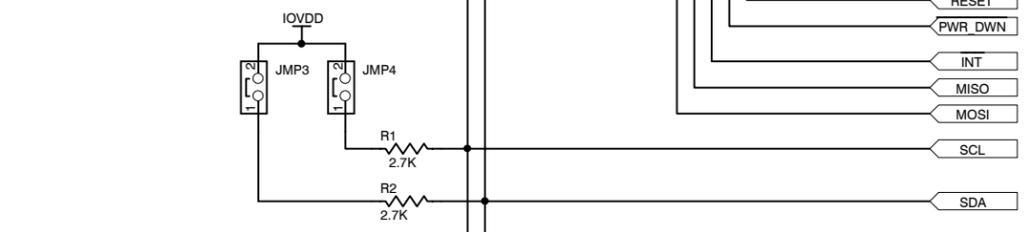
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J23A (TOP) = SAM_TSM-105-01-L-DV-P
 J23B (BOTTOM) = SAM_SSW-105-22-F-D-VS-K



J12A (TOP) = SAM_TSM-110-01-L-DV-P
 J12B (BOTTOM) = SAM_SSW-110-22-F-D-VS-K



J22A (TOP) = SAM_TSM-110-01-L-DV-P
 J22B (BOTTOM) = SAM_SSW-110-22-F-D-VS-K

- SCLK
- SS
- P3.3
- P3.4
- P3.5
- P1.0
- RESET
- PWR DWN
- INT
- MISO
- MOSI
- SCL
- SDA
- I2SDOUT
- I2SDIN
- LRCLK
- BCLK
- P1.1
- P1.2
- P1.3
- MCLK



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ENGINEER	RICK DOWNS	TITLE	USB-MODEVM INTERFACE	
DRAWN BY	ROBERT BENJAMIN	DOCUMENT CONTROL NO.	6463996	SIZE B
DATE	28-Oct-2004	REV	B	
SHEET	2 OF 2	FILE	D:\USB-MODEVM\USB Motherboard - ModEvm.ddb - Documents\Daughtercard Interface	

Appendix C USB-MODEVM Communications Protocol

The communications protocol used by the USB-MODEVM is provided as a reference.

C.1 USB-MODEVM Protocol

The USB-MODEVM is defined to be a Vendor-Specific class, and is identified on the PC system as an NI-VISA device. Because the TAS1020B has several routines in its ROM which are designed for use with HID-class devices, HID-like structures are used, even though the USB-MODEVM is not an HID-class device. Data is passed from the PC to the TAS1020B using the control endpoint.

Data is sent in an HIDSETREPORT (see [Table C-1](#)):

**Table C-1. USB Control Endpoint
HIDSETREPORT Request**

Part	Value	Description
bmRequestType	0x21	00100001
bRequest	0x09	SET_REPORT
wValue	0x00	Don't care
wIndex	0x03	HID interface is index 3
wLength	calculated by host	
Data		Data packet as described below

The data packet consists of the following bytes, shown in [Table C-2](#):

Table C-2. Data Packet Configuration

BYTE NUMBER	TYPE	DESCRIPTION
0	Interface	Specifies serial interface and operation. The two values are logically OR'd. Operation: READ 0x00 WRITE 0x10 Interface: GPIO 0x08 SPI_16 0x04 I2C_FAS 0x02 T 0x01 I2C_STD 0x00 SPI_8
1	I ² C Slave Address	Slave address of I ² C device or MSB of 16-bit reg addr for SPI
2	Length	Length of data to write/read (number of bytes)
3	Register address	Address of register for I ² C or 8-bit SPI; LSB of 16-bit address for SPI
4..64	Data	Up to 60 data bytes could be written at a time. EP0 maximum length is 64. The return packet is limited to 42 bytes, so advise only sending 32 bytes at any one time.

Example usage:

Write two bytes (AA, 55) to device starting at register 5 of an I²C device with address A0:

```
[ 0]    0x11
[ 1]    0xA0
[ 2]    0x02
[ 3]    0x05
[ 4]    0xAA
[ 5]    0x55
```

Do the same with a fast mode I²C device:

```

[0]    0x12
[1]    0xA0
[2]    0x02
[3]    0x05
[4]    0xAA
[5]    0x55
  
```

Do the same with an SPI device which uses an 8-bit register address:

```

[0]    0x10
[1]    0xA0
[2]    0x02
[3]    0x05
[4]    0xAA
[5]    0x55
  
```

Do the same with a 16-bit register address, as found on parts like the TSC2101. Assume the register address (command word) is **0x10E0**:

```

[0]    0x14
[1]    0x10→Note: the I2C address now serves as MSB of reg addr.
[2]    0x02
[3]    0xE0
[4]    0xAA
[5]    0x55
  
```

In each case, the TAS1020B will return, in an HID interrupt packet, the following:

[0] interface byte | status

status:

REQ_ERROR 0x80

INTF_ERROR 0x40

REQ_DONE 0x20

[1] for I²C interfaces, the I²C address as sent

for SPI interfaces, the read back data from SPI line for transmission of the corresponding byte

[2] length as sent

[3] for I²C interfaces, the reg address as sent

for SPI interfaces, the read back data from SPI line for transmission of the corresponding byte

[4..60] echo of data packet sent

USB-MODEVM Protocol

If the command is sent with no problem, the returning byte [0] should be the same as the sent one logically OR'd with 0x20 – in our first example above, the returning packet should be:

```
[0] 0x31
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

If the interface fails (for example, the I²C device does not acknowledge), it would come back as:

```
[0] 0x51 → interface | INTF_ERROR
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

If the request is malformed, that is, the interface byte (byte [0]) takes on a value which is not described above, the return packet would be:

```
[0] 0x93 → you sent 0x13, which is not valid, so 0x93 returned
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

Examples above used writes. Reading is similar:

Read two bytes from device starting at register 5 of an I²C device with address A0:

```
[0] 0x01
[1] 0xA0
[2] 0x02
[3] 0x05
```

The return packet should be

```
[0] 0x21
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

assuming that the values we wrote above starting at Register 5 were actually written to the device.

C.2 Writing Scripts

A script is a text file that contains data to send to the serial control buses. The scripting language is the parser for the language; therefore, the program is not tolerate mistakes made in the source script file. However, the formatting of the file is simple.

Each line in a script file is one command. There is no provision for extending lines beyond one line. A line is terminated by a carriage return.

The first character of a line is the command. Commands are:

i Set interface bus to use
r Read from the serial control bus
w Write to the serial control bus
Comment
b Break
d Delay

The first command, **i**, sets the interface to use for the commands to follow. This command must be followed by one of the following parameters:

i2cstd	Standard mode I ² C Bus
i2cfast	Fast mode I ² C bus
spi8	SPI bus with 8-bit register addressing
spi16	SPI bus with 16-bit register addressing
gpio	Use the USB-MODEVM GPIO capability

For example, if a fast mode I²C bus is to be used, the script would begin with:

i i2cfast

No data follows the break command. Anything following a comment command is ignored by the parser, provided that it is on the same line. The delay command allows the user to specify a time, in milliseconds, that the script will pause before proceeding.

Note: UNLIKE ALL OTHER NUMBERS USED IN THE SCRIPT COMMANDS, THE DELAY TIME IS ENTERED IN A DECIMAL FORMAT. Also, note that because of latency in the USB bus as well as the time it takes the processor on the USB-MODEVM to handle requests, the delay time may not be precise.

A series of byte values follows either a read or write command. Each byte value is expressed in hexadecimal, and each byte must be separated by a space. Commands are interpreted and sent to the TAS1020B by the program using the protocol described in [Section C.1](#).

The first byte following a read or write command is the I²C slave address of the device (if I²C is used) or the first data byte to write (if SPI is used — note that SPI interfaces are not standardized on protocols, so the meaning of this byte will vary with the device being addressed on the SPI bus). The second byte is the starting register address that data will be written to (again, with I²C; SPI varies — see [Section C.1](#) for additional information about what variations may be necessary for a particular SPI mode). Following these two bytes are data, if writing; if reading, the third byte value is the number of bytes to read, (expressed in hexadecimal).

For example, to write the values 0xAA 0x55 to an I²C device with a slave address of 0x90, starting at a register address of 0x03, one would write:

```
#example script
i i2cfast
w 90 03 AA 55
r 90 03 2
```

Writing Scripts

This script begins with a comment which specifies that a fast I²C bus is used, then writes `0xAA 0x55` to the I²C slave device at address `0x90`. The values are written into registers `0x03` and `0x04`. The script then reads back two bytes from the same device starting at register address `0x03`. Note that the slave device value does not change. It is not necessary to set the R/W bit for I²C devices in the script; this is done by the read or write commands.

Here is an example of using an SPI device that requires 16-bit register addresses:

```
# setup TSC2101 for input and output
# uses SPI16 interface
# this script sets up DAC and ADC at full volume, input from onboard mic
#
# Page 2: Audio control registers
w 10 00 00 00 80 00 00 00 45 31 44 FD 40 00 31 C4
w 13 60 11 20 00 00 00 80 7F 00 C5 FE 31 40 7C 00 02 00 C4 00 00 00 23 10 FE 00 FE 00
```

Note that blank lines are allowed. However, be sure that the script does not end with a blank line. While ending with a blank line does not cause the script to fail, the program executes that line, and may prevent the user from seeing data that was written or read back on the previous command.

In this example, the first two bytes of each command are the command word to send to the TSC2101 (`0x1000`, `0x1360`); these are followed by data to write to the device starting at the address specified in the command word. The second line may wrap in the viewer used and appear as more than one line. Careful examination shows that there is only one carriage return on the line, following the last **00**.

Any text editor may be used to write these scripts; Jedit is an editor that is recommended for general usage. For more information, go to: <http://www.jedit.org>.

Once the script is written, it can be used in the command window by running the program, and then selecting *Open Command File...* from the File menu. Locate and open the script. The script is then displayed in the command buffer. The user may also edit the script once it is in the buffer, but saving of the command buffer is not possible at this time.

Once the script is in the command buffer, it may be executed by pressing the *Execute Command Buffer* button. If breakpoints are placed in the script, the script executes to that point. The user is presented with a dialog box containing a button to press to continue executing the script. When the user is ready to proceed, push the button and the script will continue.

Here an example of a (partial) script with breakpoints:

```
# setup DAC32 for input and output
# uses I2C interface
i i2cfast
# reg 07 - codec datapath
w 30 07 8A
r 30 07 1
d 1000
# regs 15/16 - ADC volume, unmute and set to 0dB
w 30 0F 00 00
r 30 0F 2
b
```

This script writes the value `8A` at register `7`, then reads it back to verify that the write was good. A delay of `1000ms` (one second) is placed after the read to pause the script operation. When the script continues, the values **00 00** is written starting at register `0F`. This output is verified by reading two bytes, and pausing the script again, this time with a break. The script would not continue until the user allows it to by pressing *OK* in the dialog box that will be displayed due to the break.

C.3 GPIO Capability

The USB-MODEVM has seven GPIO lines. Access the lines by specifying the interface to be 0x08, and then using the standard format for packets—but addresses are unnecessary. The GPIO lines are mapped into one byte (see [Table C-3](#)):

Table C-3. GPIO Pin Assignments

7	6	5	4	3	2	1	0
x	P3.5	P3.4	P3.3	P1.3	P1.2	P1.1	P1.0

Example: write P3.5 to a 1, set all others to 0:

```

[0] 0x18→ write, GPIO
[1] 0x00→ this value is ignored
[2] 0x01→ length - ALWAYS a 1
[3] 0x00→ this value is ignored
[4] 0x40→ 01000000
  
```

The user may also read back from the GPIO to see the state of the pins. If the user just wrote the previous example to the port pins.

Example: read the GPIO

```

[0] 0x08→ read, GPIO
[1] 0x00→ this value is ignored
[2] 0x01→ length - ALWAYS a 1
[3] 0x00→ this value is ignored
  
```

The return packet should be:

```

[0] 0x28
[1] 0x00
[2] 0x01
[3] 0x00
[4] 0x40
  
```

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