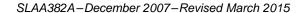
# Application Report





# Using the USCI PC Master

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#### **ABSTRACT**

This document describes how to use the I<sup>2</sup>C master function set for MSP430™ devices with the USCI module. These functions can be used by MSP430 master devices to ensure proper initialization of the USCI module and provide I<sup>2</sup>C transmit and receive functionality. A similar version with DMA support has also been included. The USCI I<sup>2</sup>C master function set only supports single-master transmitter or receiver mode using 7-bit device addressing.

Related code files and additional information can be downloaded from http://www.ti.com/lit/zip/slaa382

NOTE: The USCI I<sup>2</sup>C master package includes a demonstration application that can be used on any MSP430 2xx device with the USCI module.

#### Contents

| 1 | Introd  | luction                      |  |  |
|---|---|------------------------------|--|--|
| 2 | Use From C.                                     |                              |  |  |
|   | 2.1   | Example With DMA             |  |  |
|   | 2.2   | Example Without DMA          |  |  |
| 3 | Compiling the USCI I <sup>2</sup> C Master Code |                              |  |  |
| 4 | Included Files                                  |                              |  |  |
|   | 4.1   | Function Description         |  |  |
| 5 | Examples of USCI I <sup>2</sup> C Master Usage  |                              |  |  |
|   | 5.1   | Receiving n Bytes            |  |  |
|   | 5.2   | Transmitting n Bytes         |  |  |
|   | 5.3   | Checking Presence of a Slave |  |  |
| 6 | Code  | Size                         |  |  |
| 7 | References                                      |                              |  |  |

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Introduction www.ti.com

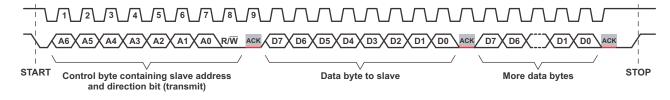
#### 1 Introduction

When using an MSP430 device with peripherals, I<sup>2</sup>C is often used for communication. There are several MSP430 devices that incorporate a USCI module that supports this communication protocol.

The USCI I<sup>2</sup>C master function set offers sample code that make I<sup>2</sup>C communication easy. Instead of having to configure the different registers of the UCSI module, the user can easily use the included functions with well-defined parameters to start a communication. These functions serve only for setting up the USCI module. The user is free to include low-power mode functionality to allow the CPU to be turned off at the application level or continue calculations during I<sup>2</sup>C communication.

The USCI I<sup>2</sup>C master package includes functions that support both transmit and receive operations:

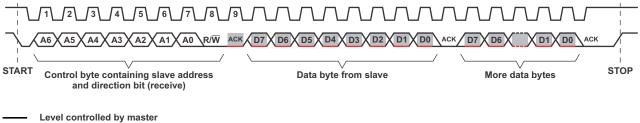
· Master transmitter (the master addresses a slave and transmits data to it)



Level controlled by master
 Level controlled by slave

Figure 1. Master Transmitter

Master receiver (the master addresses a slave and receives data from it)



Level controlled by master

Level controlled by slave

Figure 2. Master Receiver

Both of these functions support only 7-bit addressing.



www.ti.com Use From C

#### 2 Use From C

The file TI\_USCI\_I2C\_master.c or TI\_USCI\_I2C\_master\_dma.c must be added to the project. The first file supports I<sup>2</sup>C communication using only the USCI module, while the second file supports I<sup>2</sup>C communication using USCI and DMA module. The corresponding header file (TI\_USCI\_I2C\_master.h or TI\_USCI\_I2C\_master\_dma.h) must be included to access to the master function set.

The master program TI\_USCI\_I2C\_master.c (or TI\_USCI\_I2C\_master\_dma.c) runs on an MSP430 master device and is connected to an MSP430 slave running the slave program (TI\_USCI\_I2C\_slave.c). [4]

**NOTE:** The master demonstration applications were developed for use with the 2xx family. However, they can be easily modified for use with any MSP430 device with the USCI module.

NOTE: One of two different source files for the USCI master can be used, depending on whether or not DMA operation is desired. TI\_USCI\_I2C\_master.c and TI\_USCI\_I2C\_master.h must be used for operation without DMA, and TI\_USCI\_I2C\_master\_dma.c and TI\_USCI\_I2C\_master\_dma.h must be used for operation with DMA.

The use of DMA causes some overhead in the initialization and interrupt routines for cases when only a few bytes are sent within a protocol. Therefore, it is recommended to use the DMA supported version if a large number of bytes are to be moved.

## 2.1 Example With DMA

Note that these functions with DMA support work only if an MSP430 version with an integrated DMA module is used.

```
#include "msp430x26x.h"
#include "TI_USCI_I2C_master_dma.h"
unsigned char array[9] = \{0x01, 0x02, 0x03, 0x04, 0x05, 0x06, 0x07, 0x08, 0x09\};
void main(void)
   WDTCTL = WDTPW + WDTHOLD;
                                             // Disable Watchdog
                                             // enable interrupts
   _EINT();
  TI_USCI_I2C_DMA_transmitinit(0x48,0x3f); // initialize USCI and DMA module
  while ( TI USCI I2C notready() );
                                             // wait for bus to be free
  TI_USCI_I2C_DMA_transmit(8,array);
                                             // transmit the first 8 bytes of array
  LPM0;
                                             // put CPU to sleep during communication
}
```

This short program transmits the slave address and eight bytes of data. During the transmission of the first seven data bytes, the CPU is in Low-Power Mode 0, which is defined in the main program. The DMA module manages loading the seven data bytes that need to be sent. The master transmit function configures the interrupt to trigger the transmission of the last data byte (eighth data byte in the previous code example). This means that the CPU is running during the execution of the interrupt service routines.

### 2.1.1 Initialization

As shown in the previous example, configuring the device in master-transmit mode with DMA support requires that the function TI\_USCI\_I2C\_DMA\_transmitinit is called once before transmission begins.



Use From C www.ti.com

Two parameters must be passed in this function. The first is the address of the slave in the I<sup>2</sup>C communication, and the second is a prescale factor that is used to set the baud rate. The resulting baud rate is the DCO frequency divided by the prescale value.

Calling the initialization routine while an I<sup>2</sup>C communication is still active can result in undefined behavior.

### 2.1.2 Sending a Protocol Frame

After initialization of the USCI module, a protocol frame can be sent. Sending a protocol frame is done with the following steps:

- Check whether or note the bus is free. This can be done using the TI\_USCI\_I2C\_notready function, which returns a number greater than zero if the bus is busy. The return value is zero when the bus is free
- 2. Use TI\_USCI\_I2C\_DMA\_transmit function to send an I<sup>2</sup>C frame. This function has two parameters: the first determines the number of bytes to be sent, and the second is a pointer to a data array that holds the data to be sent.

### 2.2 Example Without DMA

If the MSP430 device does not have an integrated DMA module, the following functions might be used.

```
#include "msp430x26x.h"
#include "TI USCI I2C master.h"
unsigned char array[5] = \{0x1, 0x2, 0x3, 0x4, 0x5\};
void main(void)
  WDTCTL = WDTPW + WDTHOLD;
                                         // Disable Watchdog
  _EINT();
                                         // enable interrupts
  TI_USCI_I2C_transmitinit(0x48,0x3f); // initialize USCI
  while ( TI_USCI_I2C_notready() );
                                        // wait for bus to be free
  TI_USCI_I2C_transmit(3,array);
                                         // transmit the first 3 bytes of array
  LPM0;
                                         // put CPU to sleep during communication
}
```

The use of the USCI I<sup>2</sup>C function set without DMA support is the same as the use of the functions supporting DMA. The functions can be distinguished by their suffixes.

- Functions beginning with TI\_USCI\_I2C\_DMA\_ need a DMA for operation.
- Functions without DMA in their names (for example, TI USCI I2C transmit) do not use DMA.

It is, of course, also possible to use the sample code without DMA support for devices with a DMA module.



### 3 Compiling the USCI I<sup>2</sup>C Master Code

This application package is distributed as source code and is intended to be compiled with a project. To accomplish this:

- Add TI\_USCI\_I2C\_master.c (or TI\_USCI\_I2C\_master\_dma.c for DMA support) to the project.
- Include the necessary header definitions by adding #include "TI\_USCI\_I2C\_master.h" (or #include "TI\_USCI\_I2C\_master\_dma.h" for DMA support) to the user file.
- Change the MSP430 device-specific include file (MSP430 standard header file) in the C file of the function set.
- Adjust the definitions of SDA\_PIN and SCL\_PIN in the header file (TI\_USCI\_I2C\_master.h or TI\_USCI\_I2C\_master\_dma.h).

#### 4 Included Files

TI\_USCI\_I2C\_master.c This file contains all necessary functions to perform I<sup>2</sup>C communication

using the USCI module of the MSP430 without using the DMA.

TI\_USCI\_I2C\_master.h This file includes the definitions of the functions and variables that are

used in TI\_USCI\_I2C\_master.c. It also contains the precompiler

variables SDA\_PIN and SCL\_PIN that define which pins of the MSP430 are used for  $I^2C$ . This file must be included in any C program that calls the master function set. This file supports only USCI use without DMA.

TI\_USCI\_I2C\_master\_dma.c This file contains all necessary functions to perform I<sup>2</sup>C communication

using the USCI module of the MSP430 when using the DMA.

TI\_USCI\_I2C\_master\_dma.h This file includes the definitions of the functions and variables that are

used in TI\_USCI\_I2C\_master\_dma.c. It also contains the precompiler variables SDA\_PIN and SCL\_PIN that define which pins of the MSP430 are used for  $\rm I^2C$ . This file must be included in any C program that calls

the master function set with DMA support.

#### 4.1 Function Description

### 4.1.1 General Functions (TI\_USCI\_I2C\_master\_dma.h and TI\_USCI\_I2C\_master.h)

unsigned char TI\_USCI\_I2C\_notready()

This function takes no parameters and returns zero if the I<sup>2</sup>C bus is not busy. If the I<sup>2</sup>C bus is busy, it returns a value different from zero.

unsigned char TI\_USCI\_I2C\_slave\_present(unsigned char slave\_address)

This function checks whether or not a slave is connected to the I<sup>2</sup>C bus. It returns a number different from zero if the slave replies to its address with acknowledge. Otherwise, it returns zero.

Unlike the other functions in this demonstration, this function blocks the CPU for as long as the communication on the bus lasts. It has the following parameter:

#### - unsigned char slave address

This is the slave address that is to be checked. This address may differ from the address provided in the initialization procedure of the USCI module. Note that the 7-bit slave address is right justified.



Included Files www.ti.com

#### 4.1.2 Functions With DMA Support (TI USCI I2C master dma.h)

### • void TI\_USCI\_I2C\_DMA\_receiveinit(unsigned char slave\_address, unsigned char prescale)

This function initializes the USCI module for master-receive operation with use of the DMA module. It has the following parameters:

#### unsigned char slave\_address

This parameter sets the address of the slave in the communication. The 7-bit slave address is right justified.

#### unsigned char prescale

This parameter sets the desired baud rate. This works in an indirect manner, the resulting baud rate is the quotient of DCO frequency and the prescale parameter.

#### void TI USCI I2C DMA transmitinit(unsigned char slave address, unsigned char prescale)

This function initializes the USCI module for master-transmit operation with use of the DMA module. It has the following parameters:

#### - unsigned char slave address

This parameter sets the address of the slave in the communication. The 7-bit slave address is right justified.

### unsigned char prescale

This parameter sets the desired baud rate. This works in an indirect manner, the resulting baud rate is the quotient of DCO frequency and the prescale parameter.

### void TI\_USCI\_I2C\_DMA\_receive(unsigned char byteCount, unsigned char \*field)

This function starts an I<sup>2</sup>C communication in master-receiver mode with use of the DMA module. It has the following parameters:

### unsigned char byteCount

This is the number of bytes that are to be received.

#### - unsigned char \*field

This is a pointer into an array variable that is used to store the received bytes. Since I<sup>2</sup>C communication works bytewise, it makes sense to use a field of bytes, for example, unsigned char values.

### void TI\_USCI\_I2C\_DMA\_transmit(unsigned char byteCount, unsigned char \*field)

This function starts an I<sup>2</sup>C communication in master-receiver mode with use of the DMA module. It has the following parameters:

#### unsigned char byteCount

This is the number of bytes that are to be transmitted.

#### - unsigned char \*field

This is a pointer into an array of values that are to be sent. Since I<sup>2</sup>C communication works bytewise, it makes sense to use a field of bytes, for example, unsigned char values.



www.ti.com Included Files

### 4.1.3 Functions Without DMA Support (TI\_USCI\_I2C\_master.h)

### void TI\_USCI\_I2C\_receiveinit(unsigned char slave\_address, unsigned char prescale)

This function initializes the USCI module for master-receive operation without DMA support. It has the following parameters:

#### unsigned char slave\_address

This parameter sets the address of the slave in the communication. The 7-bit slave address is right justified.

#### - unsigned char prescale

This parameter sets the desired baud rate. This works in an indirect manner, the resulting baud rate is the quotient of DCO frequency and the prescale parameter.

### • void TI\_USCI\_I2C\_transmitinit(unsigned char slave\_address, unsigned char prescale)

This function initializes the USCI module for master-transmit operation without DMA support. It has the following parameters:

### unsigned char slave\_address

This parameter sets the address of the slave in the communication. The 7-bit slave address is right justified.

### unsigned char prescale

This parameter sets the desired baud rate. This works in an indirect manner, the resulting baud rate is the quotient of DCO frequency and the prescale parameter.

#### void TI USCI I2C receive(unsigned char byteCount, unsigned char \*field)

This function starts an I<sup>2</sup>C communication in master-receiver mode without DMA support. It has the following parameters:

### unsigned char byteCount

This is the number of bytes that are to be received.

### - unsigned char \*field

This is a pointer into an array variable that is used to store the received bytes. Since I<sup>2</sup>C communication works bytewise, it makes sense to use a field of bytes, for example, unsigned char values.

### void TI\_USCI\_I2C\_transmit(unsigned char byteCount, unsigned char \*field)

This function is used to start an I<sup>2</sup>C communication in master-transmit mode without DMA support. It has the following parameters:

#### unsigned char byteCount

This is the number of bytes that are to be transmitted.

#### - unsigned char \*field

This is a pointer into an array of values that are to be sent. Since I<sup>2</sup>C communication works bytewise, it makes sense to use a field of bytes, for example unsigned char values.



### 5 Examples of USCI I<sup>2</sup>C Master Usage

The following examples use the DMA for I<sup>2</sup>C communication. If the use of the DMA is not wanted or not possible, the corresponding functions need to be chosen.

The use of functions with and without DMA is the same. Only the function name differs by the suffix DMA .

### 5.1 Receiving n Bytes

```
#include "msp430x26x.h"
#include "TI_USCI_I2C_master.h"
unsigned char array[5] = \{ 0, 0, 0, 0, 0 \};
void main(void)
  WDTCTL = WDTPW + WDTHOLD;
                                            // Stop WDT
   _EINT();
                                            // enable interrupts
  TI_USCI_I2C_DMA_receiveinit(0x48,0x3f); // initialize USCI and DMA module
  while ( TI_USCI_I2C_notready() );
                                            // wait for bus to be free
  TI_USCI_I2C_DMA_receive(3,array);
                                            // receive the first 3 bytes of array
  T.PMO;
                                            // put CPU to sleep during communication
}
```

## 5.2 Transmitting n Bytes

```
#include "msp430x26x.h"
#include "TI_USCI_I2C_master.h"
unsigned char array[5] = \{ 0x1, 0x2, 0x3, 0x4, 0x5 \};
void main(void)
   WDTCTL = WDTPW + WDTHOLD;
                                             // Disable Watchdog
   _EINT();
                                             // enable interrupts
  TI_USCI_I2C_DMA_transmitinit(0x48,0x3f); // initialize USCI and DMA module
                                            // wait for bus to be free
  while ( TI_USCI_I2C_notready() );
  TI_USCI_I2C_DMA_transmit(3,array);
                                            // transmit the first 3 bytes
   LPM0;
                                             // put CPU to sleep during communication
}
```



#### 5.3 Checking Presence of a Slave

This example shows how to check whether or not a slave with a certain address is connected to the I2C bus. This function differs from the functions described in Section 5.1 and Section 5.2, in that it blocks the CPU during its execution and returns whether or not a slave has acknowledged the master.

```
void main(void)
  WDTCTL = WDTPW + WDTHOLD; // Stop WDT
  TI_USCI_I2C_transmitinit(transmit_cb,0x48,0x2f);
  _EINT();
  if (!TI_USCI_I2C_slave_present(0x11)) // check for slave
     while (1);
                                          // trap cpu if slave with address 0x11
                                          // doesn't answer
  LPM0; // Enter LPM0 w/ interrupt
```

#### **Code Size** 6

Table 1. Code Size (IAR)

| Functions                        | Size Without DMA (Bytes) | Size With DMA (Bytes) |  |
|----------------------------------|--------------------------|-----------------------|--|
| Transmit_Initialize and Transmit | 172                      | 254                   |  |
| Receive_Initialize and Receive   | 210                      | 312                   |  |

#### 7 References

- 1. MSP430x2xx Family User's Guide (SLAU144)
- 2. MSP430F241x, MSP430F261x Mixed-Signal Microcontrollers (SLAS541)
- 3. FC-Bus Specification and User Manual, NXP Semiconductors, 2007 (http://www.nxp.com/acrobat/usermanuals/UM10204\_3.pdf)
- 4. Using the USCI PC Slave (SLAA383)



Revision History www.ti.com

# **Revision History**

| Cł | hanges from Original (December 2007) to A Revision | Pag | е |
|----|--|-----|---|
| •  | Added link to related code files                   |     | 1 |
| •  | Corrected Figure 2                                 |     | 2 |

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

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