The background of the slide features a light blue gradient with a faint, intricate pattern of white circuit traces and nodes, resembling a printed circuit board (PCB) layout. The traces are more prominent on the right side of the slide.

JESD204B

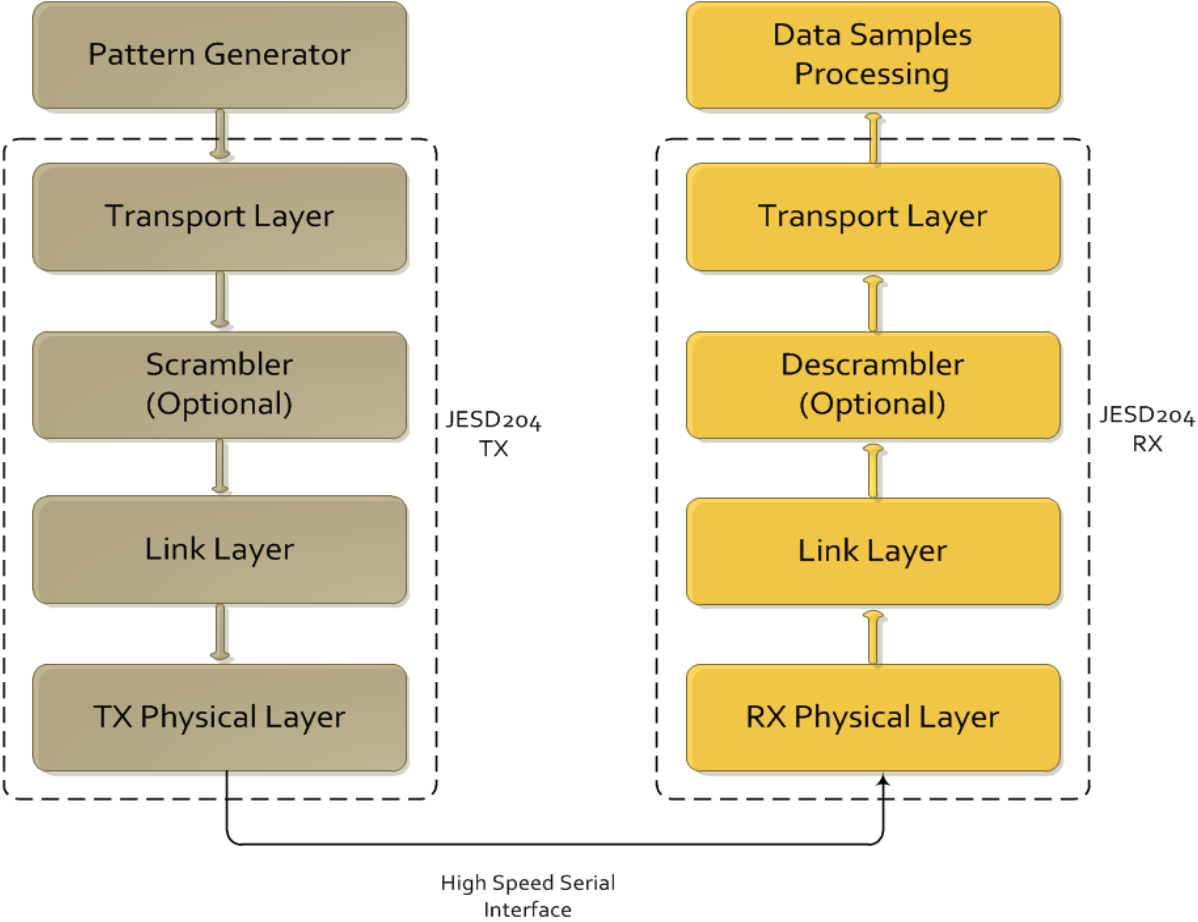
Transport and Data Link Layers

Texas Instruments High Speed Data Converter Training

Outline

- Transport Layer Details
- Link Layer Details

JESD204B Layers

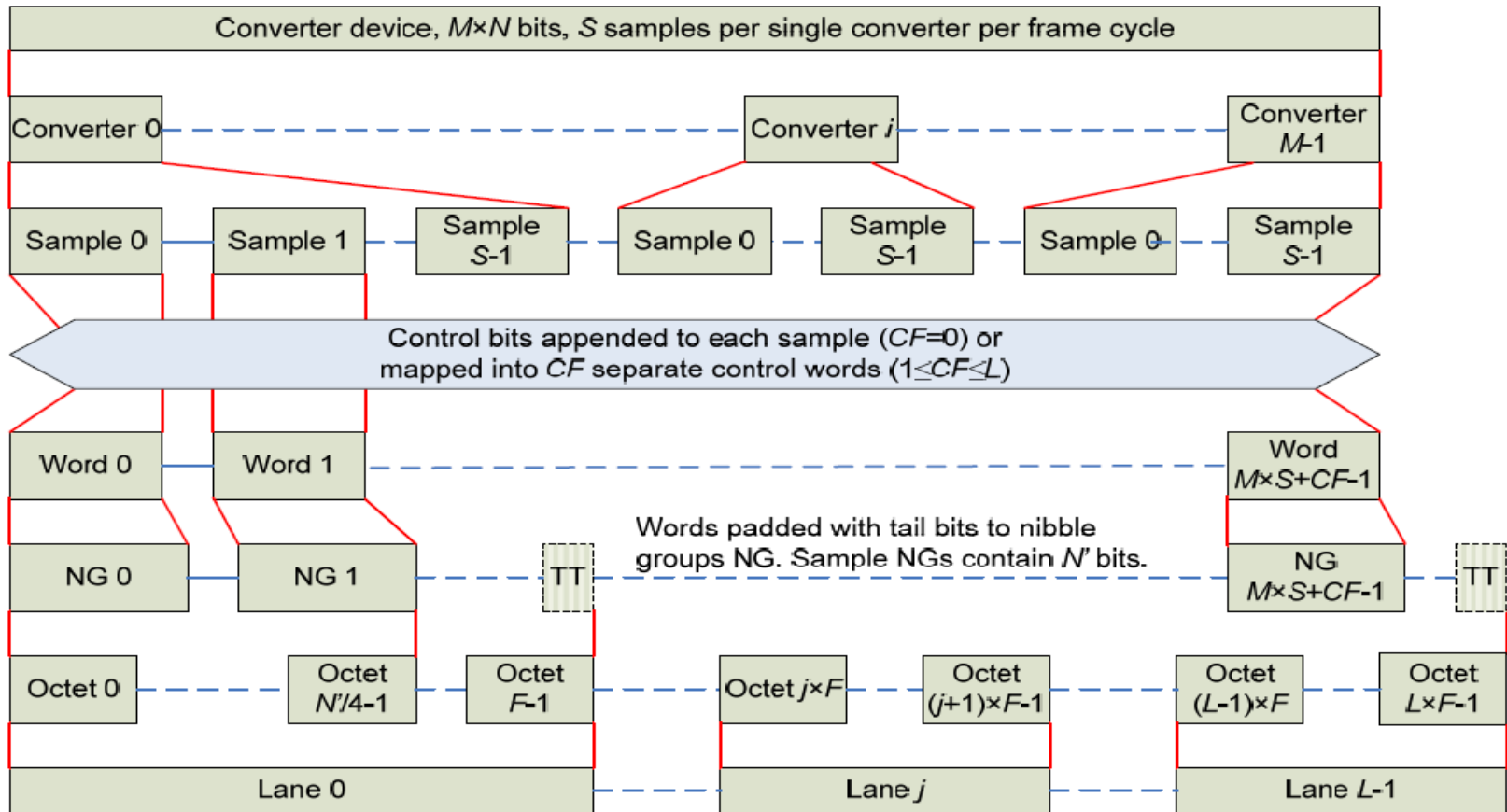


TRANSPORT LAYER

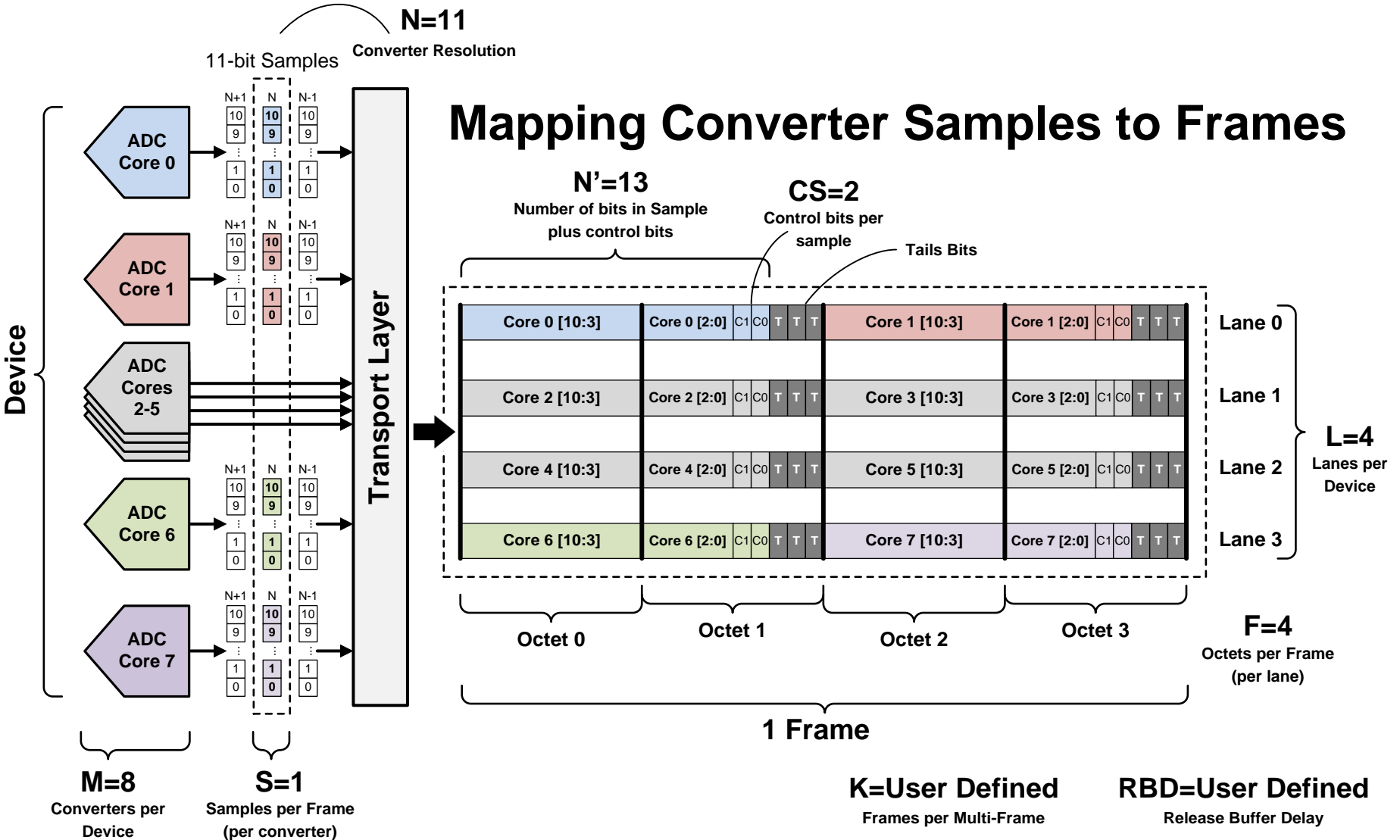
Transport Layer Overview

- Maps the data → octets → frames consisting of multiple octets
- Adds optional control bits to samples if needed
 - Control bits can be used to communicate status information, mark an inactive converter on the link or control receiver operation
- Adds tail bits if needed to create 'full' octets
- Distinguishes the possible combinations of device/links/lanes/etc.
 - Single converter connected to single lane link
 - Single converter connected to multiple lanes link
 - Multiple converters in a converter device connected to a single lane link
 - Multiple converters in a converter device connected to multiple lanes link

Transport Layer Data Flow



Transport Layer (Example #1)

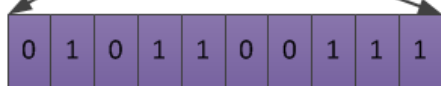
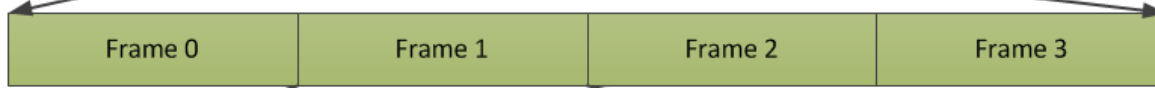
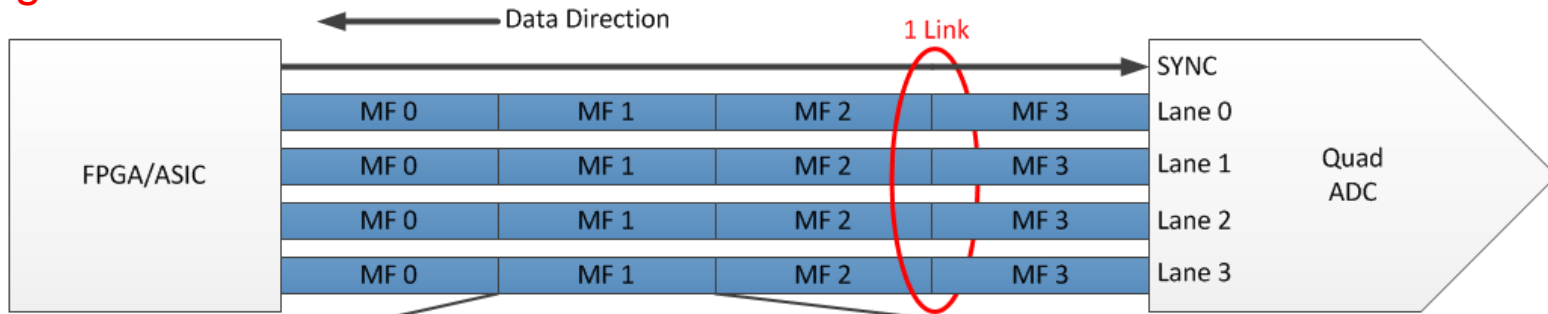


Transport Layer

- Some important parameters associated with transport layer are:
 - **L** **Number of lanes in a link**
 - **M** **Number of converters per device**
 - **F** **Number of octets per frame**
 - **S** **Number of samples per converter per frame clock cycle**
 - **K** **# of frames per multiframe**
 - **CF** **Number of control words per frame clock cycle per link**
 - **N** **Converter Resolution**
 - **N'** **Total number of bits per sample**
- Control bits can either be appended after the LSB of every sample or all the bits for different samples can be sent together in CF number of frames.

Example #2 (16b Quad ADC)

Highest Level



Lowest Level

What is the “LMFK” for this link?

L = 4, M = 4, F = 8, K = 4

What is “S”?

S = 4

LINK LAYER

Link Layer Functions

- 8b/10b Encoding
- Link Synchronization
 - Code group synchronization
 - Initial frame synchronization
 - Initial lane synchronization
 - Link re-initialization
- Link Monitoring
 - Special alignment character insertion
 - Error Reporting
- SYNC~ signal combining
- Test Modes

Link Layer: 8b/10b Encoding

- Encodes 8-bit “octets” into 10-bit symbols
- Octet to symbol mapping depends on running disparity (RD)
- Coding provides many bit-transitions to enable CDR techniques
- DC balancing enables AC coupling

5b/6b code

Input	RD = -1		RD = +1		Input	RD = -1		RD = +1	
	EDCBA	abcdei	abcdei	EDCBA		EDCBA	abcdei	abcdei	EDCBA
D.00	00000	100111	011000		D.16	10000	011011	100100	
D.01	00001	011101	100010		D.17	10001		100011	
D.02	00010	101101	010010		D.18	10010		010011	
D.03	00011		110001		D.19	10011		110010	
D.04	00100	110101	001010		D.20	10100		001011	
D.05	00101		101001		D.21	10101		101010	
D.06	00110		011001		D.22	10110		011010	
D.07	00111	111000	000111		D.23 †	10111	111010	000101	
D.08	01000	111001	000110		D.24	11000	110011	001100	
D.09	01001		100101		D.25	11001		100110	
D.10	01010		010101		D.26	11010		010110	
D.11	01011		110100		D.27 †	11011	110110	001001	
D.12	01100		001101		D.28	11100		001110	
D.13	01101		101100		D.29 †	11101	101110	010001	
D.14	01110		011100		D.30 †	11110	011110	100001	
D.15	01111	010111	101000		D.31	11111	101011	010100	
					K.28	11100	001111	110000	

3b/4b code

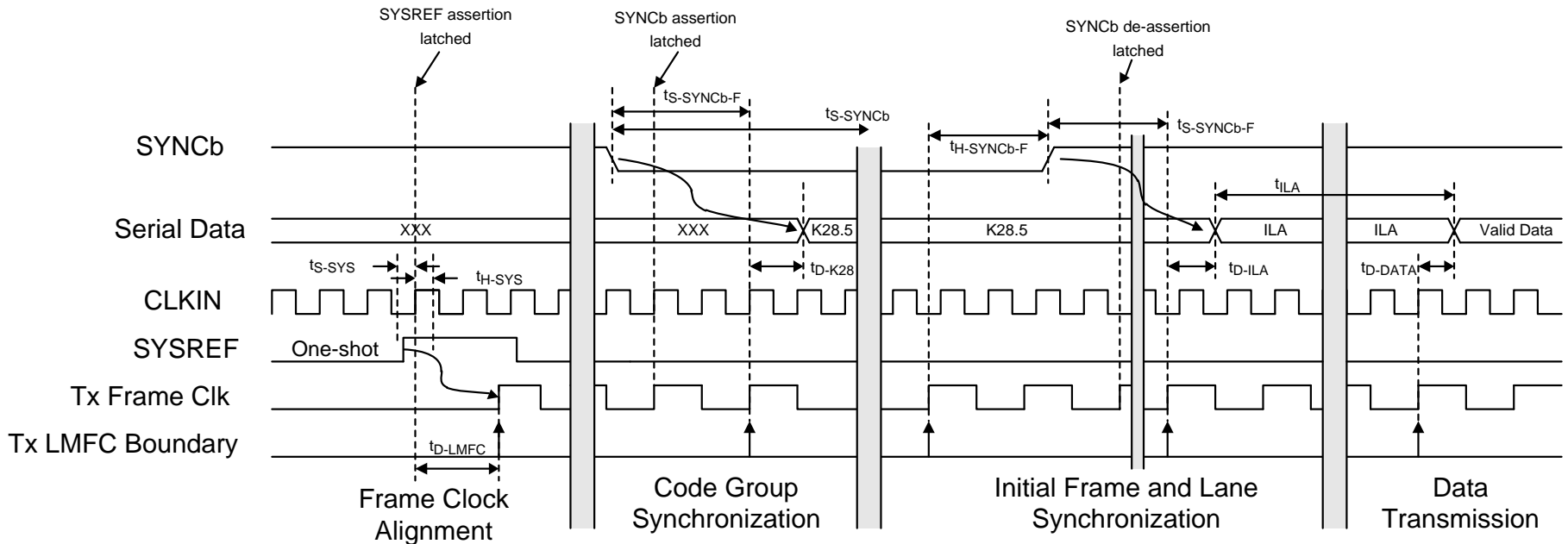
Input	RD = -1		RD = +1		Input	RD = -1		RD = +1	
	HGF	fghj	fghj	HGF		HGF	fghj	fghj	HGF
D.x.0	000	1011	0100		K.x.0	000	1011	0100	
D.x.1	001		1001		K.x.1 ‡	001	0110	1001	
D.x.2	010		0101		K.x.2 ‡	010	1010	0101	
D.x.3	011	1100	0011		K.x.3 ‡	011	1100	0011	
D.x.4	100	1101	0010		K.x.4	100	1101	0010	
D.x.5	101		1010		K.x.5 ‡	101	0101	1010	
D.x.6	110		0110		K.x.6 ‡	110	1001	0110	
D.x.P7 †	111	1110	0001						
D.x.A7 †	111	0111	1000		K.x.7 †	111	0111	1000	

Control symbols

Input			RD = -1				RD = +1	
	DEC	HEX	HGF	EDCBA	abcdei fghj	abcdei fghj	abcdei fghj	
K.28.0	28	1C	000	11100	001111 0100	110000 1011		
K.28.1 †	60	3C	001	11100	001111 1001	110000 0110		
K.28.2	92	5C	010	11100	001111 0101	110000 1010		
K.28.3	124	7C	011	11100	001111 0011	110000 1100		
K.28.4	156	9C	100	11100	001111 0010	110000 1101		
K.28.5 †	188	BC	101	11100	001111 1010	110000 0101		
K.28.6	220	DC	110	11100	001111 0110	110000 1001		
K.28.7 ‡	252	FC	111	11100	001111 1000	110000 0111		
K.23.7	247	F7	111	10111	111010 1000	000101 0111		
K.27.7	251	FB	111	11011	110110 1000	001001 0111		
K.29.7	253	FD	111	11101	101110 1000	010001 0111		
K.30.7	254	FE	111	11110	011110 1000	100001 0111		

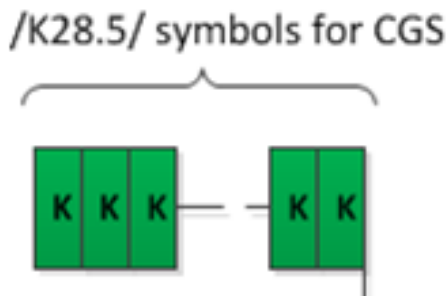
Link Layer: Link Establishment

- Link Establishment accomplishes TX and RX synchronization
 - Code Group Synchronization (CGS)
 - Initial Frame Synchronization
 - Initial Lane Synchronization



Link Layer: Code Group Synchronization

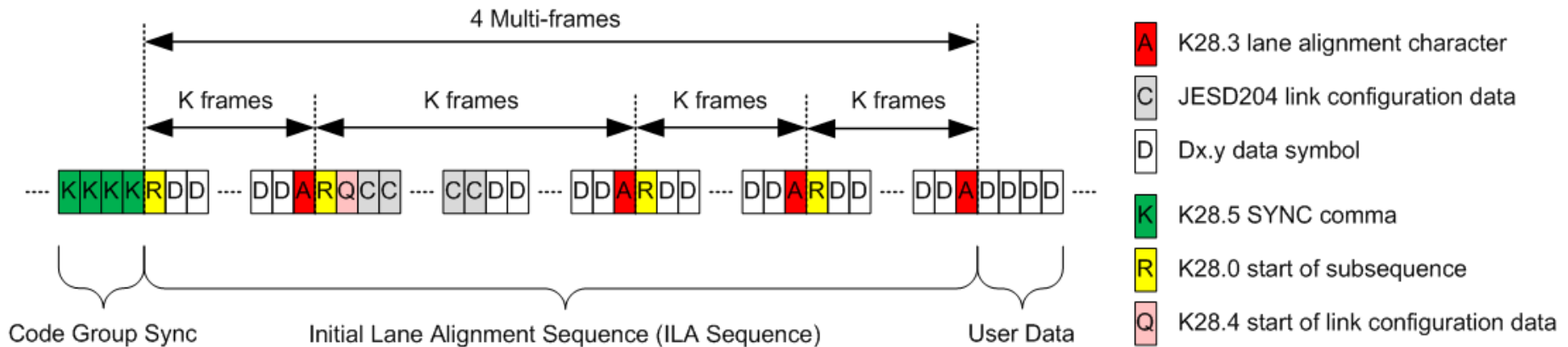
- During CGS, the RX aligns with the 10-bit symbol boundary of the transmitted symbols
- Synchronization Procedure:
 1. Receiver generates synchronization request by asserting SYNC~ signal
 2. In response, transmitter sends K28.5 comma symbols
 3. After receiving 4x K28.5 symbols on all lanes, the RX de-asserts SYNC~
 4. RX aligns frame boundary to next non-K28.5 symbol (Initial Frame Synchronization)



- If link has multiple lanes, then SYNC~ signal for all lanes in a link must be combined and presented simultaneously to the transmitter

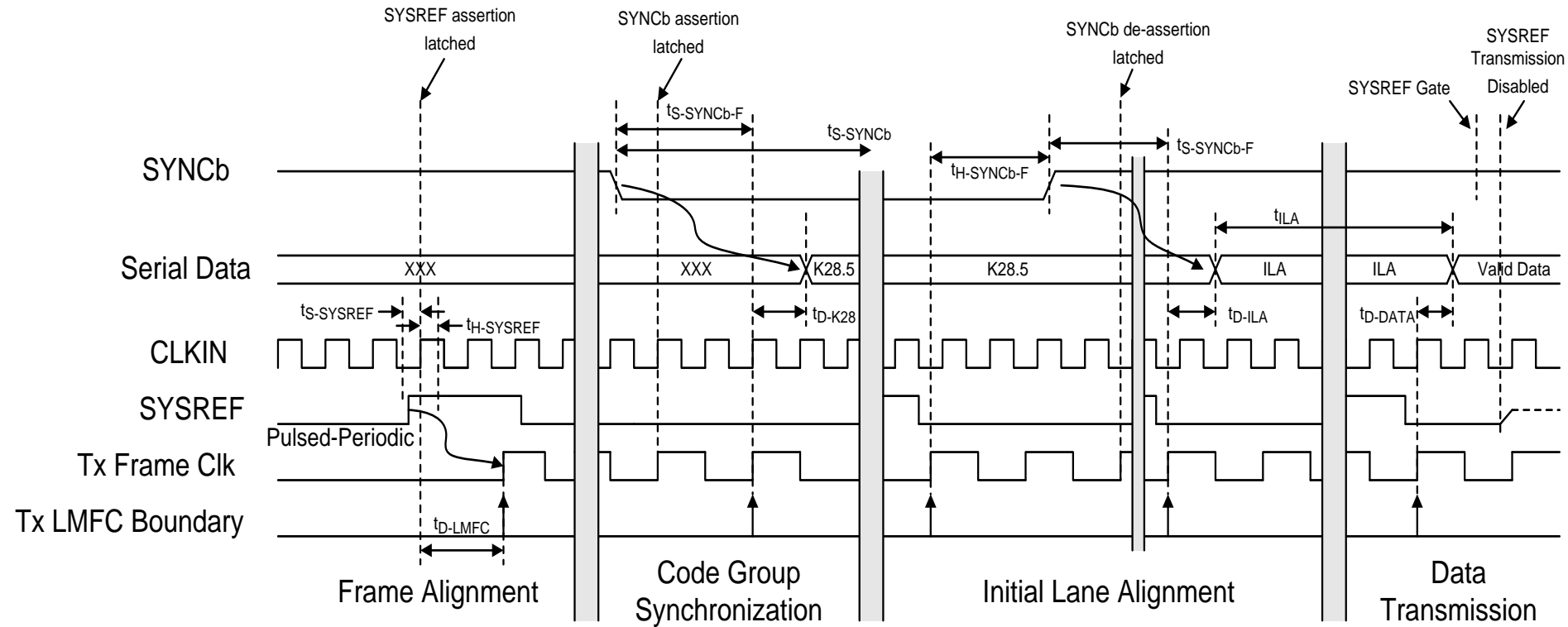
Link Layer: Initial Lane Synchronization

- Lanes are synchronized using initial lane alignment (ILA) sequence
- TX transmits ILA on next multi-frame boundary following CGS



- ILA is 4 multi-frames minimum, containing configuration parameters and alignment symbols (A)
- ILA is never scrambled, even if scrambling is enabled
- ILA information may be verified by the Rx, or it can be ignored if the Rx already expects a certain format

JESD204B Link Establishment



Link Layer: Frame Alignment Monitoring

- Transmitter sends out user data after ILA sequence
- Alignment characters are inserted into data stream in special conditions to re-check alignment
 - If last octet in 2 successive frame are equal → transmitter replaces latter octet with **K28.7** symbol (scrambling disabled)
 - If last octet of a multi-frame is equal to last octet in previous frame → replace latter octet with **K28.3** symbol
- Receiver “undoes” the special character replacement
- Receiver will re-align it’s frame clock to alignment characters under certain conditions
- **Texas Instruments** converter devices support both the monitoring and correction of lane alignments

Error Reporting

- Standard lists the following errors to be detected by each receiver.
 - 8B/10B disparity error
 - 8B/10B not-in-table code error
 - Control character in wrong position
 - Code Group Synchronization error
- Texas Instruments JESD204B DAC core also generates RX errors
 - Multiframe alignment error
 - Frame alignment error
 - Elastic buffer overflow (indicative of bad RBD value)
 - Link configuration error (TX and RX parameters do not match)
 - Some of the errors can be made to retrigger the synchronization request as specified by setting the corresponding bit in `sync_req_ena` configuration parameter

JESD204B Link Errors

- Elastic Buffer Overflow
 - Occurs when any of the RX lane buffers overflow before all the buffers have received their first non-/K28.5/ character
- Link Configuration mismatch
 - Occurs when the link configuration data sent in the 2nd multi-frame during ILA does not match the programmed RX configuration
- Frame alignment error
 - Occurs when /A/=/K28.3/ alignment char found but not at end of frame
- Multi-frame alignment error
 - Occurs when /F/=/K28.7/ alignment char found, but not at end of multi-frame
- 8b/10b disparity error
 - Occurs when received character is not consistent with running disparity
- 8b/10b not in table
 - Received 10-bit character is not found in the 8b/10b character table

Link Re-Initialization

- Under certain error conditions data receiver will request re-initialization of the link by asserting SYNC~
- Upon receiving the SYNC~ request, the transmitter device will start sending /K/ (K28.5) symbols
- A transmitter may also request re-initialization of the link by moving its state machine to the SYNC state and emitting a stream of /K/ symbols
- Minimum duration of SYNC~ request is defined by the standard to ensure a sufficiently long stream of /K/ symbols

Link Layer Test Modes

- Link layer test modes consist of predetermined sequences of 8b/10b characters that are transmitted in all frames and on all lanes of a multi-point link
- Link layer test characters are specified as if injected directly to the 8b/10b encoder and are never scrambled
- Link layer test modes required by JESD204B standard
 - Continuous /D21.5/ : high frequency pattern useful for random jitter (RJ) or receiver eye mask testing
 - Continuous /K28.5/ : medium frequency pattern useful for deterministic jitter (DJ) testing
 - Repeated ILA sequence
 - One of the following
 - Continuous sequence of modified random pattern (modified RPAT)
 - Continuous sequence of a scrambled jitter pattern (JSPAT)

Link Layer Test Modes

- All receiver devices must be able to verify the following:
 - A continuous sequence of /K28.5/ symbols for CGS
- Most devices must also support a CGS sequence followed by repeated ILA sequence
- All RX devices must also have the capability to suppress error reports due to a missing ILA
 - This feature enables BER measurements using standard test equipment which output 8b/10b encoded test patterns after initial synchronization with a K28.5 sequence
 - Most of the bit errors will lead to running disparity or not-in-table errors which will be evident by the RX asserting the SYNC~ interface
 - This allows the SYNC~ assertion to be used as a relatively accurate method for BER determination
- Additional test modes may be included in the TX physical layer

SYNC~ Signal Combining

- For a multi-lane link between an RX and TX device, the synchronization requests of all receivers are combined and presented simultaneously to the TX device.
- On multi-point links (one TX to multiple RX or multiple TX to one RX) the synchronization requests may be combined but it is not mandatory

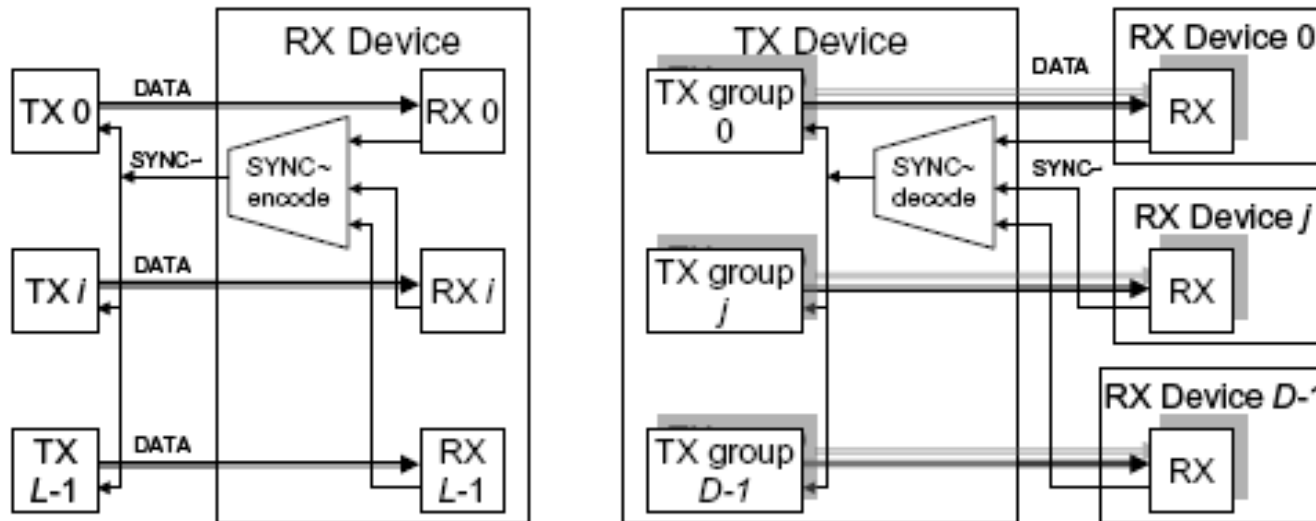


Figure 33 — Examples of SYNC~ signal combination

SYNC~ Signal Combining (cont'd)

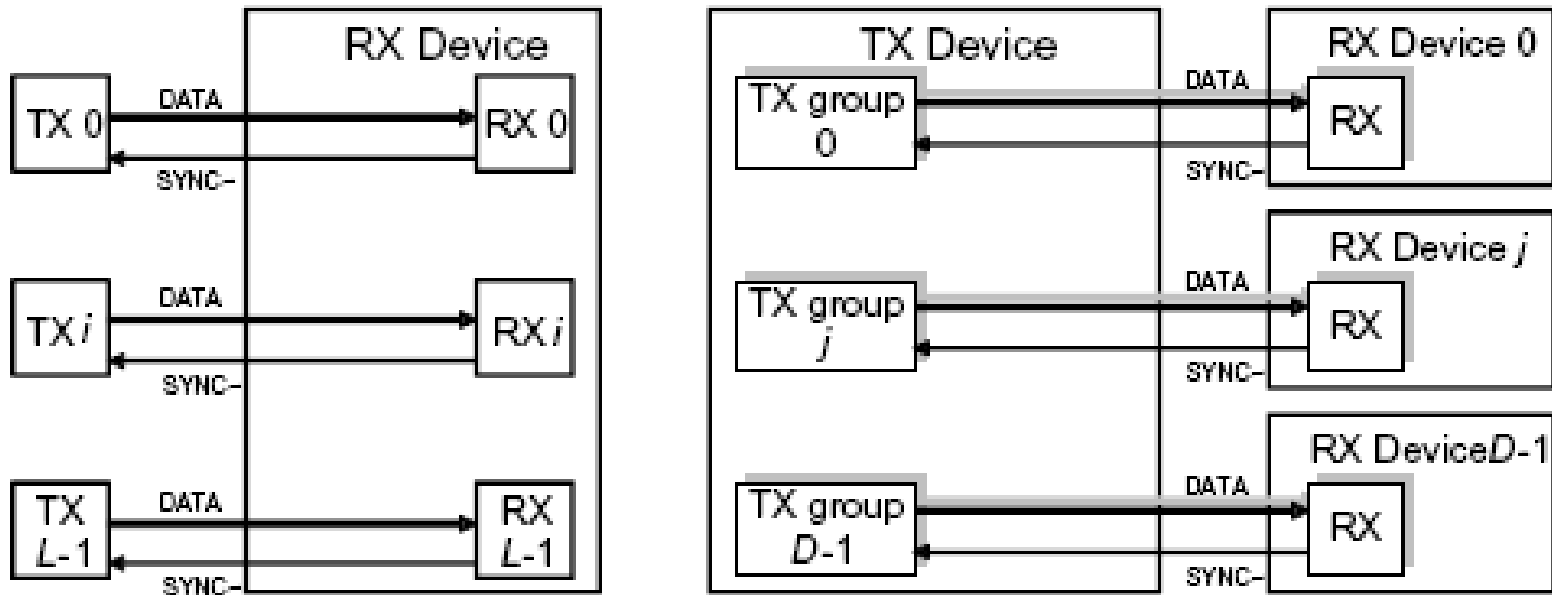


Figure 34 — Examples of non-combined SYNC~ signaling

Summary

- Transport Layer defines the mapping of data → octets → frames and is summarized by the transport layer parameters (LMFS, etc.)
- Link Layout primarily consists of definitions for 8b/10b encoding, Link Synchronization and Link Monitoring
- The link synchronization sequence includes
 - Code group synchronization (CGS)
 - Initial frame synchronization
 - Initial lane synchronization (ILA)
- A variety of link errors are detected which may be reported over the SYNC~ interface or may trigger link re-synchronization

More Educational Resources

www.ti.com/lscs/ti/data-converters/high-speed-adc-greater-10mmps-jesd204b.page

The screenshot shows a web browser window displaying the Texas Instruments website. The address bar shows the URL: www.ti.com/lscs/ti/data-converters/high-speed-adc-greater-10mmps-overview.page. The page title is "High Speed Data Converter...". The breadcrumb trail is: TI Home > Data Converters > Analog to Digital Converter > High Speed ADC (>10MSPS). The main heading is "Data Converters". The left sidebar shows a "Product Tree" with categories: Analog to Digital Converter (833), Precision ADC (<=10MSPS) (500), High Speed ADC (>10MSPS) (312), High Speed ADC (>=1GSPPS) (28), Isolated ADC (11), Current Input ADC (10), Capacitance to Digital Converter (6), Digital to Analog Converter (294), Precision DAC (<=10MSPS) (229), High Speed DAC (>10MSPS) (58), and Precision DAC with 4 to 20mA current output (7). The main content area has a navigation menu with "Overview" selected. The main heading is "Overview for High Speed ADC (>10MSPS)". The text below the heading states: "TI is a trusted technology leader in high speed data converters producing a wide portfolio of parts that are designed to meet your toughest requirements. Our portfolios are designed to have the lowest power, highest speed and maximum dynamic range in the industry." There are three columns of content: "Find products" (Combining high-performance with easy product selection. Find products by: Speed and resolution, Parameters. See Parametric Search Tables), "Learn" (Explore TI's technical training for data converters. Take short video courses on new technology such as JESD204B and RF Sampling in the High Speed Signal Chain University. Explore a broad array of topics related to data converters in the Data Converter Learning Center. See more technical documents), and "Get support" (Search TI's E2E Community to find answers. Featured forum posts: ADC16DX370 unused channel, How to properly clock ADS4249EVM from FPGA, TSW14J56EVM Firmware. Visit the High Speed ADC Forum).

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