Embedded processor security
What’s at stake? Where to start?

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Introduction

Computer security once meant annoying viruses on PCs. Then, the stakes increased. Hacking into business and government systems exposed personal and financial information to fraud, theft and embezzlement. Now though, the security of embedded systems—or, more accurately, the insecurity of embedded systems—poses a threat to very critical data.

Today, the world runs on data and every bit or byte should be considered a potential target of attack. At the same time, both software and hardware systems are becoming much more complex, connected and interdependent. And with complexity comes vulnerabilities. The billions or trillions of lines of code and the interrelated hardware modules, subsystems and partitions all crammed on tiny slices of silicon are a hacker’s delight.

Of course, hackers are not standing still. Reports of vulnerabilities in embedded systems go on and on: satellite communication systems, wireless base stations, laser printers in residences and businesses, the smart electrical grid, medical devices like defibrillators and many other systems are at risk. There has only been an increased need for security in multicore embedded systems-on-chips (SoCs) as the years have passed. Embedded devices like heart equipment, smartphones and automotive control units rely on multiple components including embedded SoCs to protect the control center.

First, let’s introduce these elements that must be present to help secure multicore SoCs in embedded applications. Second, the foundational layer of security for embedded processors, secure boot, is examined in greater detail because with secure boot the system is protected from “power on.” Without secure boot the system has a gap from “power on” to usage. With the ever changing nature of threats, security will always be a moving target.

Risk management

Security threats are always present and, with the rapid proliferation of the Internet of Things (IoT), those threats can come from anywhere, even inconspicuous and low-cost end-node devices. So the basic security question is not whether a system will be attacked, but rather, when it will be. This leads to the conclusion that security is just as much about risk management as it is protection. Given that the system may come under attack, how can system designers reduce the risk of a security breach to the absolute lowest level?

What to protect?

Anything of value could be subject to attack. And, of course, depending on the perspective and intent of the hacker, just about everything could be perceived as valuable. At the crudest level, the mere
thrill of breaking into a system has value for a large portion of the hacker community. Most hackers are not innocuous thrill seekers. Many hackers would not hesitate to dip into an electronic wallet or steal financial information like credit card and bank account numbers for fraudulent use. IP can be stolen for sale or competitive advantage, while government secrets could be misappropriated and applied to disrupt, damage or destroy transportation systems, water suppliers, energy distribution networks, nuclear power plants and other aspects of a country’s public infrastructure.

Of course, all of these valuables must be protected, but before that can happen, the security system itself must be secure. For embedded systems, the security elements within the system and what it protects must be safeguarded. At the most basic level, this means securing the cryptographic keys and identity that are used to validate software, users and connectivity links. It also means ensuring the integrity of the software running on every system or node in a network. This requires visibility into and control over the boot-up and run-time software on even the most unassuming node in a network or on the Internet.

How much security?

Security, like everything else, comes with a cost. The cost of security for system developers includes the cost of designing and integrating security measures into the system, as well as the toll on the system’s performance that those security measures will exact. Given the constantly changing nature of security threats, as well as the continuing ubiquity of embedded systems through initiatives like the IoT, the design of a new system should include the development of a set of metrics that will measure the cost of security against its benefits. Embedded devices can be taken over and used as a launching pad for attacks on other systems where more valuable resources may be located. For example, hacking into a printer/copier may not yield much value to the hacker, but if every document the printer prints or copies is captured and sent to hackers, the damage could be immense.

Embedded systems have an advantage when it comes to the cost of security as many of the products based on embedded systems are produced in great numbers. As a result, the cost of the security subsystem developed for these products can be amortized over large production runs, lowering the per unit cost of security. In addition, a versatile, scalable and portable security architecture developed for a new design can often be transferred to closely related systems or the architecture might be modified slightly to suit the needs of other products.

Architectural considerations

Many security subsystems are architected in layers and take advantage of compartmentalization. Deploying security measures in layers has a cumulative effect on the security of the system because each layer can certify the security of the layer below or above it before any action is taken. Compartmentalization is important for ensuring run-time security of software running on the system and it gives designers the ability to tailor security measures depending on the relative value of the resource or process being protected.

Embedded security starts in hardware. Coupling software and hardware security features together enables a more secure layer of protection than either solution working independently. In addition,
The tools provided by vendors can streamline the development of security subsystems and ensure that the resulting architecture meets the developers’ requirements. For example, hardware-based security accelerators can mitigate performance cost of a security subsystem.

Of course, the strength of a security architecture will depend on the foundation upon which it is built. Three aspects of the foundational layer are essential: a secure boot process, hardware-based device ID/keys and cryptographic acceleration.

The security pyramid

The security pyramid (Figure 1) illustrates the various layers and constituent parts of a comprehensive security subsystem for a multicore SoC embedded processor.

**Secure boot**

A secure boot process establishes a root-of-trust for the embedded system. Even when booting is initiated from external Flash memory, a secure boot process verifies the integrity of the boot firmware through any number of mechanisms, including embedded cryptographic keys and others. The secure boot layer safeguards against takeover of the system by malware, any possible cloning of the in-system IP, inadvertent execution of unwanted applications and other security risks.

Secure boot also assists in providing an additional layer of protection by encrypting the IP and copying it securely to protect internal memories. Having the ability to encrypt also provides additional security for code base as it prohibits carrying out directed exploration attacks.

Bottom-line, secure boot assists in establishing a foundation for embedded system security.

**Cryptographic acceleration**

Cryptographic processing, involving the generation, verification and certification of various public and private keys, can take a toll on the performance and throughput of an embedded system. Some SoCs are equipped with hardware-based accelerators or co-processors that speed up the coding/decoding processes tremendously. Software-based acceleration is also available, but, as software,

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<th>Hashing functions (for signatures, authentication, etc.)</th>
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Table 1: Examples of common cryptographic functions
it is not as inherently secure as hardware-based cryptographic acceleration.

**Debug security**

During system development, designers need access to embedded multicore processors in order to debug firmware and software, and to troubleshoot possible hardware problems. In most cases, the port that provides this access is the JTAG port. In an operating environment, the debug port must either be sealed closed by some sort of fuse, or it should only be accessible through certified cryptographic keys. Otherwise, the debug port could provide an easy way into the system for hackers (Figure 2).

*Figure 2: MSP430™ MCU debug port*

**Trusted execution environment**

The run-time security layer is comprised of several distinct capabilities which all play a part in protecting the system following the boot-up process and while the system’s operating system (OS) is executing. An important aspect of run-time security is to monitor all aspects of the system to determine when an intrusion has either occurred or been attempted.

Trusted execution environment security provides the ability for a system to host secure and non-secure applications concurrently and maintain the partition through the system such that there is no leak of data. It is important to run sensitive applications where the application and associated code/data base is fully sand-boxed from other applications.

A trusted execution environment essentially provides a secured partition within a multicore system where only certified secure firmware, software and applications can execute, and certified data can be stored. Walling off the trusted execution environment from the rest of the multicore/multiprocessing system prevents suspect code, applications and data that may pass through the system from contaminating mission-critical software, data and other IP.

**Secure storage**

Cryptographic keys and security data must be stored in system memory in locations that are impervious to unwanted access. A number of capabilities can be used to provide secure storage, including encrypted blob of keys, anti-tamper
protection that can only be unlocked by a master key, a private key bus between non-volatile memory and cryptographic engines, and others.

**Device ID**

In order to trust communications over a local-area network (LAN), wide-area network (WAN) or the Internet, devices must have a unique identity which can be shared. Communicating devices can then decide the authenticity or trustworthiness of the other devices participating in the conversation. Embedded processors often come with a unique identification (ID) code of some sort. Alternatively, or in addition to the ID code, devices might identify themselves through a signature or certificate key with a corresponding public key that is accessible through a cloud service, for example.

**External memory protection**

When designers must add another application or subsystem to the system, they usually are faced with adding memory that is external to the main processor and connected to it by a memory bus. Designers must protect the data stored in external memory against tampering or replacement so they can be ensured that only trusted data or application code are stored in external memory. A number of methods can be employed to safeguard the contents of external memory, such as secured execute-in-place directly from external memory without loading data into the processor’s integrated memory, decrypt-on-the-fly which can maintain confidentiality while allowing applications to run on the main processor and other methods.

**Networking security**

Hackers are quite adept at intercepting wireless or wired network communications. In fact, some communication protocols have known security weaknesses that have been exploited. Deploying only highly secure communication protocols often involves a significant number of processing cycles to encrypt and decrypt the communication stream, as well as verify the authenticity of the sender or receiver. Designers are sometimes faced with balancing communication throughput and security, but some embedded processors avoid this dilemma by integrating hardware-based accelerators for the cryptographic algorithms that are used in conjunction with standard communication protocols.

**Physical security and tamper protection**

Sophisticated and not-so-sophisticated hacking organizations have been known to remove chips from a system or a silicon die from a chip package to access the embedded assets (Figure 3). Once the device or die have been removed, hackers can bombard them with lasers, power them up
beyond their specified power limits or employ other means. Their objective is to observe how the device reacts to the stimulus because this response may betray vulnerabilities that the hackers can then exploit to access the device. Some embedded processors have been integrated with hardware and software features to thwart these physical intrusions into both the digital and analog sections of SoCs. Tamper-protection modules integrated into embedded multicore processors can contain power and temperature monitors, reset functionality, frequency monitors and programmable tamper-protection capabilities.

**Enclosure protection**

Enclosure protection features are physical measures that safeguard the enclosure which encases a system. These can range from locking mechanisms to electronic switches, break-away wire tripping mechanisms and others (Figure 4).

**Where to start with embedded security?**

The fundamental basis for the security of an embedded multicore processor begins in hardware. If the hardware is not secure, no amount of security software will assist in making it so. Assuming security features are built into the hardware, the first place to look to begin building a security subsystem is in the first software that will execute following power up, the boot code. If the booting process cannot be authenticated, then no other software running on the system can be either. So, securing the boot process is the fulcrum upon which all of the security in the system depends. A secure boot process establishes the root-of-trust, which is the goal of every security subsystem. Establishing a root-of-trust through a secure boot process helps to ensure the integrity of the system and guards against hackers taking over any part of the system. This also helps protect customer software in the system and acts as an anti-cloning barrier so the system or any part of it cannot be copied.

Usually, a secure boot process involves programming a public cryptographic key into non-volatile, one-time-programmable memory somewhere in the system. Then, this public key must be matched up with private/public keys associated with the boot code to authenticate the validity of the encrypted boot code before execution begins. Booting firmware can either be loaded into the embedded processor’s RAM or, for added security; can be secured and executed-in-place out of...
memory external to the embedded processor. Some firmware images are made up of various components or modules. Requiring authentication before decrypting and executing each module enhances boot security.

**Conclusion**

Embedded processor security is a multifaceted, complex subject. With the ascent of the IoT and the ubiquity of embedded systems, hackers, now more so than ever, have an abundance of prime targets.

Of course, fundamental security features must already be present in the hardware, but building a security subsystem for an embedded multicore SoC should start at the foundational layer of secure boot. Without a root-of-trust derived from a secure boot process, no other security measures matter. Once this root-of-trust is established, other facets of system security, such as debug security, runtime security and networking security, have a solid footing. Otherwise, every security measure is built on sand.
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